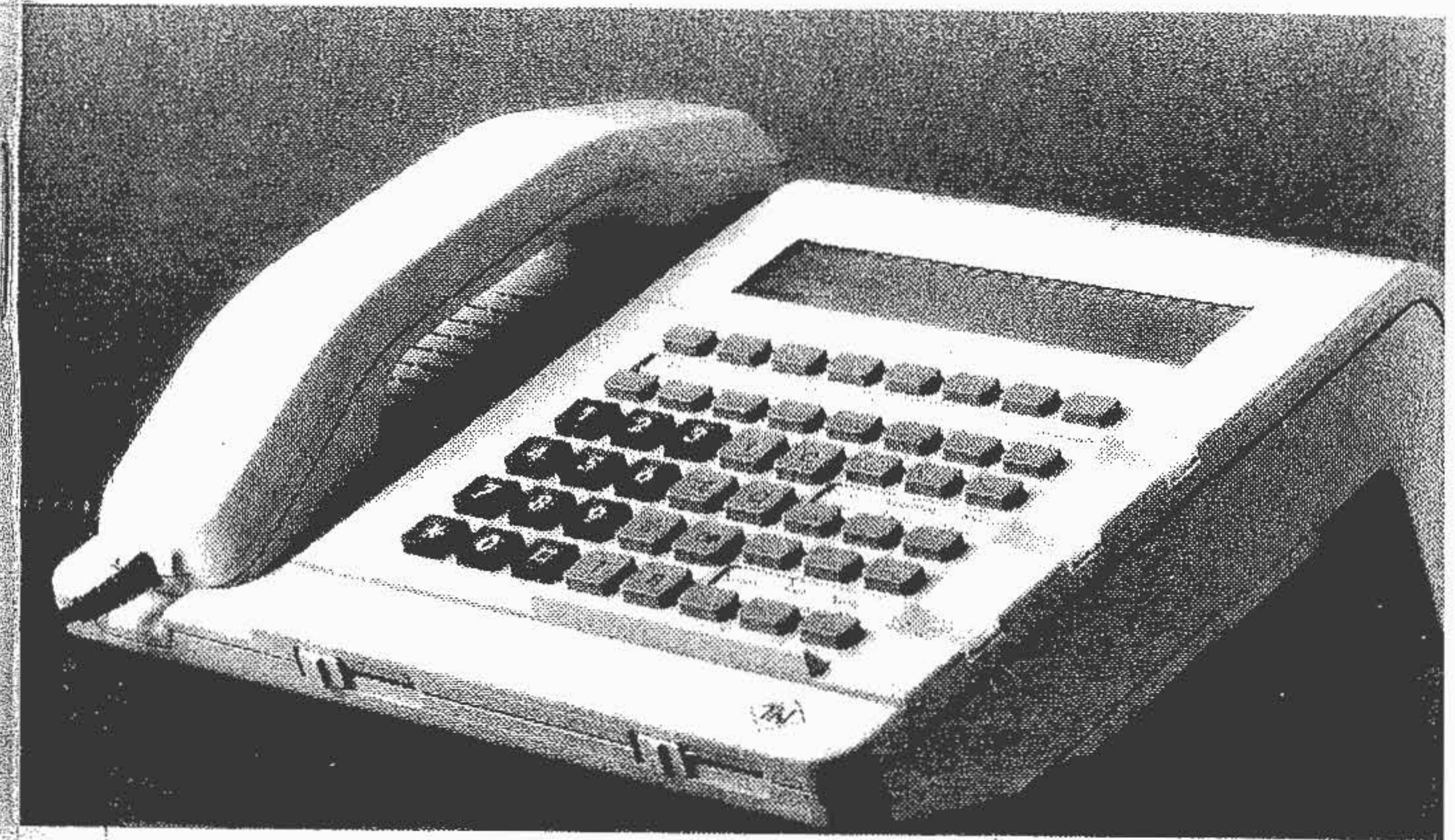


Operating Instructions  
for your TK 92 telephone

*connected to Integral 2/22 B*

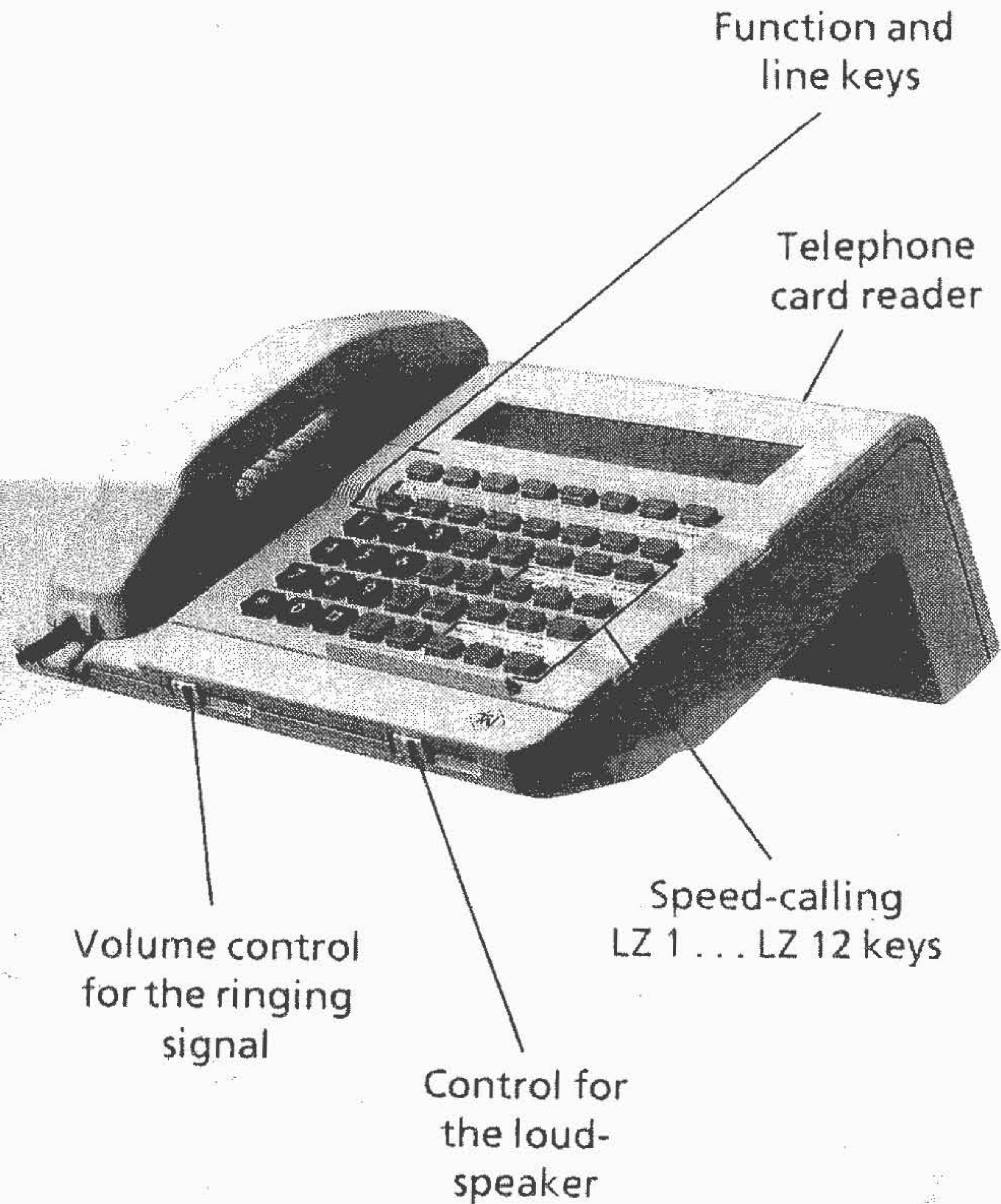


 **TELENORMA**  
Bosch Telecom

Private Communications Systems  
Mainzer Landstraße 128-146, P. O. Box 102160  
D-6000 Frankfurt am Main 1 (F. R. of Germany)  
Visitors: Theodor-Heuss-Allee 80  
6000 Frankfurt am Main 90  
Telephone (069) 794 03-0  
Telefax (069) 794 03-295  
Teletex 699 799 = TNLK, Telex 4 14 850 tnex d  
Cable TELENORMA Frankfurtmain  
VISITEL 6980005

 **TELENORMA**  
Bosch Telecom





- 1** .. **0** Digit keys
- \*** Double-level function keys for engaging external lines L1 ... L12 and for programmed functions.
- ☐** Key **F** for switching to the 2nd level of programmable keys. If the first level of a key has been programmed with a function it is unnecessary to press the **F** key.
- I** Internal traffic
- C** Conference / Input clearing
- B** Loudspeaker, on / off switching
- Q** Speaking with handset on hook
- ✳** Initiating speed calling
- ∞** Last number redial
- R** Refer-back
- T** Ending data input and external calls
- ⋮** Double-level programmable speed-calling keys; they are programmed with the numbers of the internal parties, but can also be used for external speed-calling destinations.
- ⋮** Speed-calling keys below the upper keyboard; double utilization for speed-calling.



# Display

# Display



## External lines

Flashes quickly:  
call on this line.



Flashes slowly:  
external party held.

11

## Internal parties



28



## Internal traffic

Flashes quickly:  
incoming internal  
call

Flashes slowly:  
internal party is  
speaking or has  
switched on the do-  
not-disturb feature.



2nd level  
selected.



## Conference

Flashes quickly:  
request to  
participate in an  
external  
conference.  
Flashes slowly:  
initiation of a  
conference.



Loudspeaker on.



Microphone on.



Call diversion on.



Call diversion:  
calls diverted to  
your set.



Appointment  
Flashes quickly:  
appointment time  
signal.



Data input



Scratchpad  
function



Do not disturb



General  
assignment



Night service 1



Night service 2



TK 92 locked



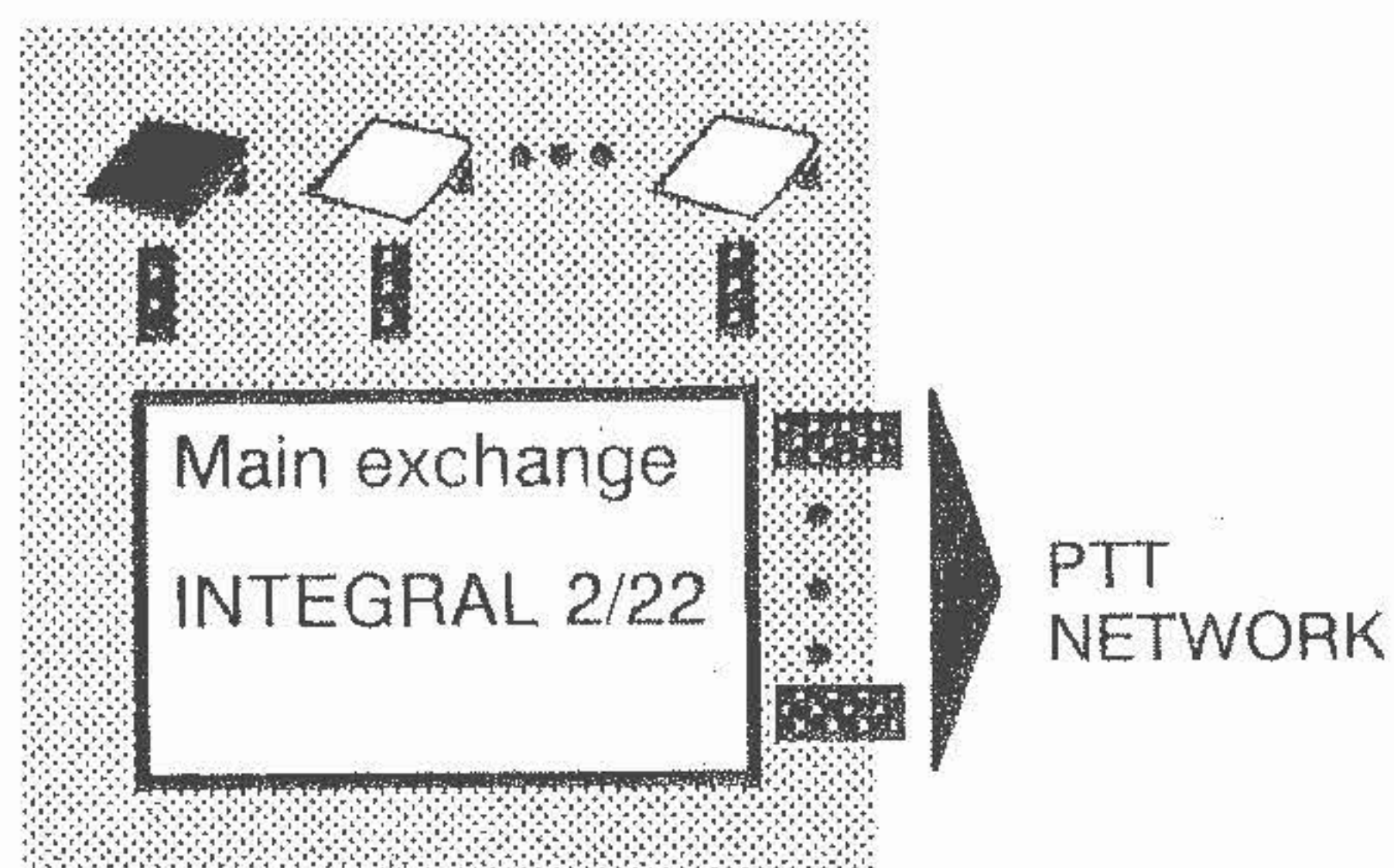
External bell  
switched on

Acoustic internal  
calls switched off

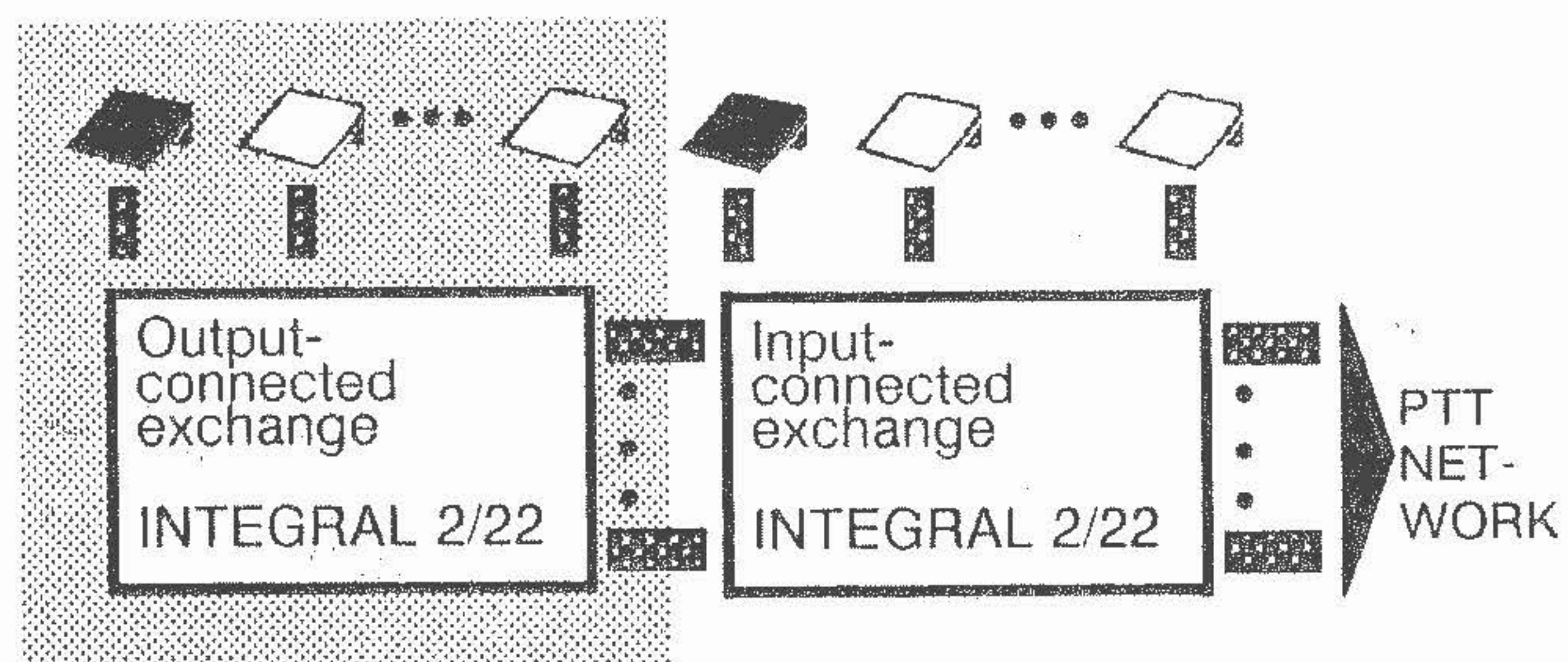
Appointment time  
input



Your INTEGRAL 2/22 can be applied as main exchange or secondary exchange.



On engaging an external line, you are connected to the PTT network.



On engaging an external line, you reach the input-connected exchange.

	Page
1. Emergency call —	8
2. The telephone card —	9
3. Making telephone calls —	17
4. Speed calling —	37
5. Date, time, appointment —	47
6. Automatic assignment —	53
7. Call charges —	61
8. External supplementary units —	67
9. List of headings —	73

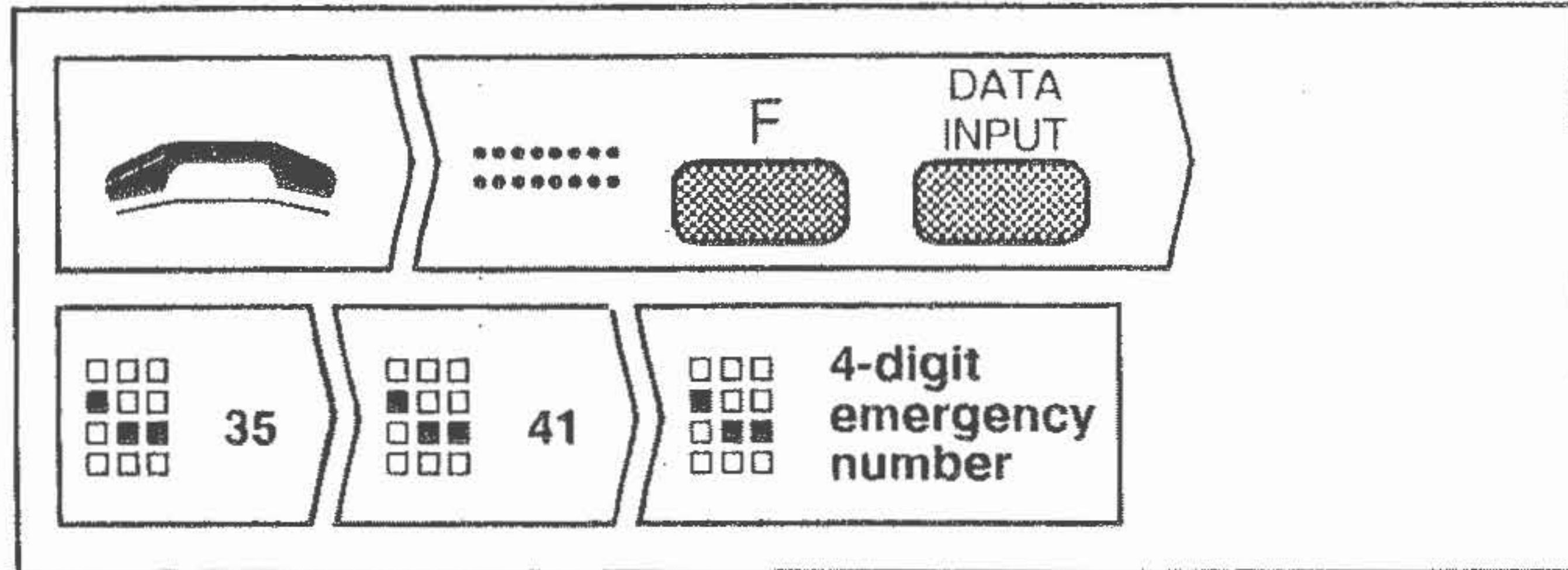


## Emergency call

---

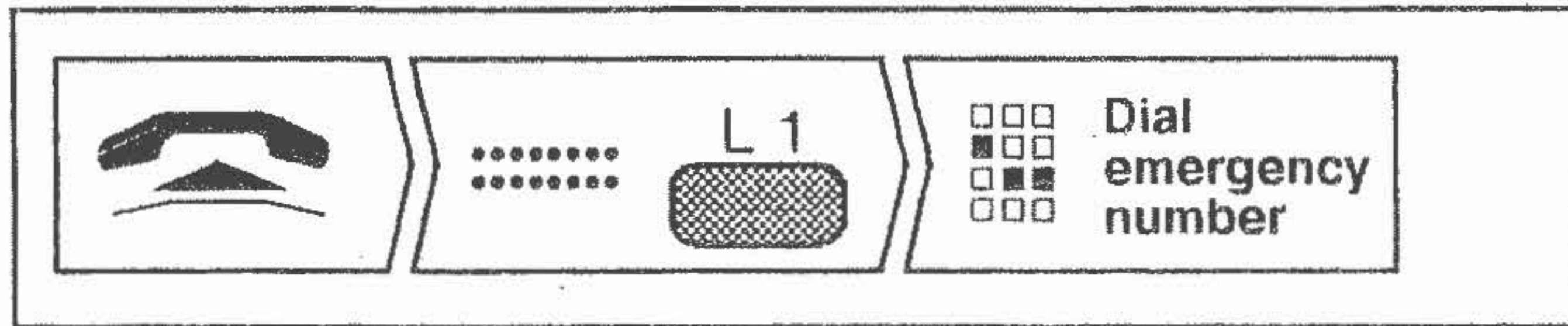
### Entering an emergency number

It is possible to enter an emergency number of up to four digits.



### Dialing an emergency number

You can also dial the emergency number from a locked telephone.



## The telephone card

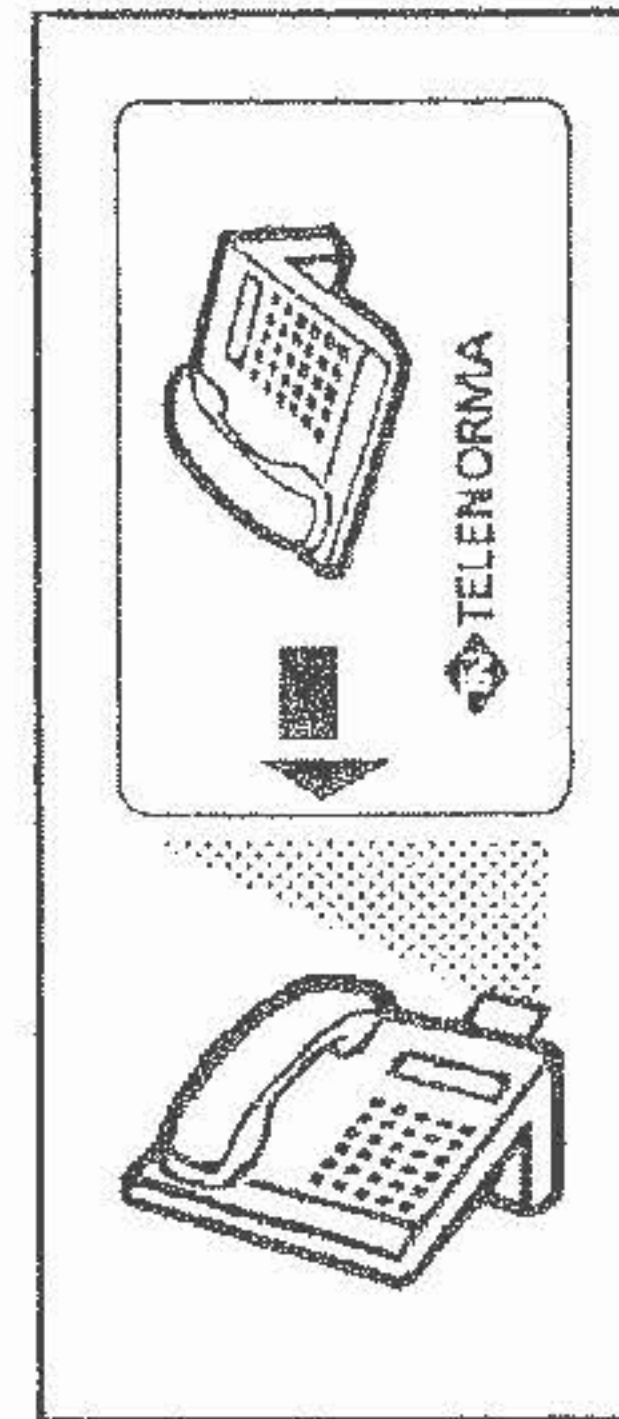
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This chapter shows you how to lock and unlock your set with the telephone card, record your code and store up to 10 telephone numbers on your card for quick dialing.



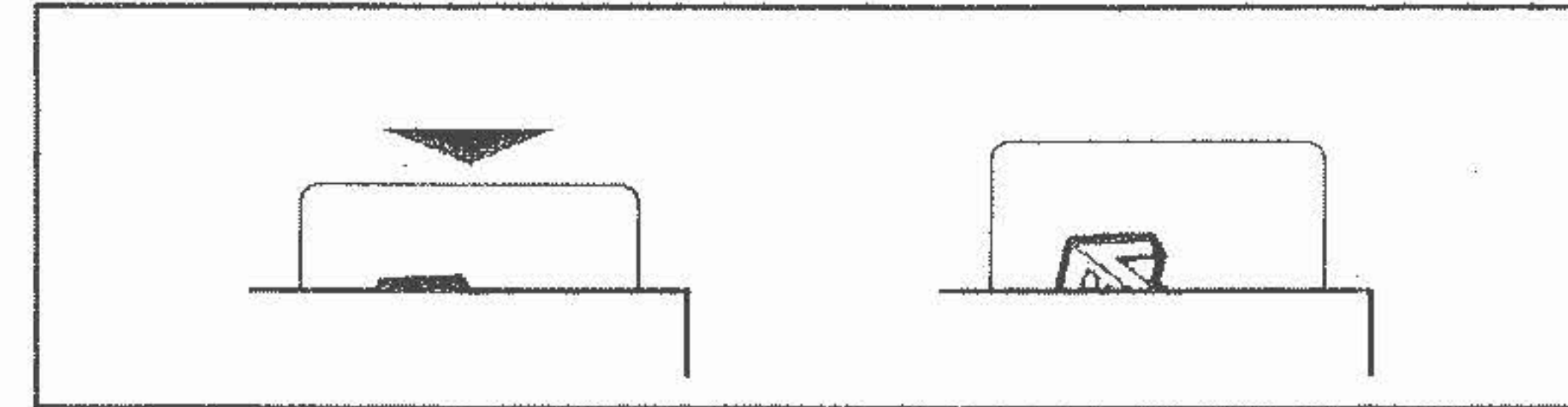
## The telephone card

Use the card to lock and unlock your telephone set. The card bears your personal code and can be used to program up to 10 telephone numbers that you can call from your or somebody else's telephone. With this card, you can use all the features of your TK 92 also on another set.

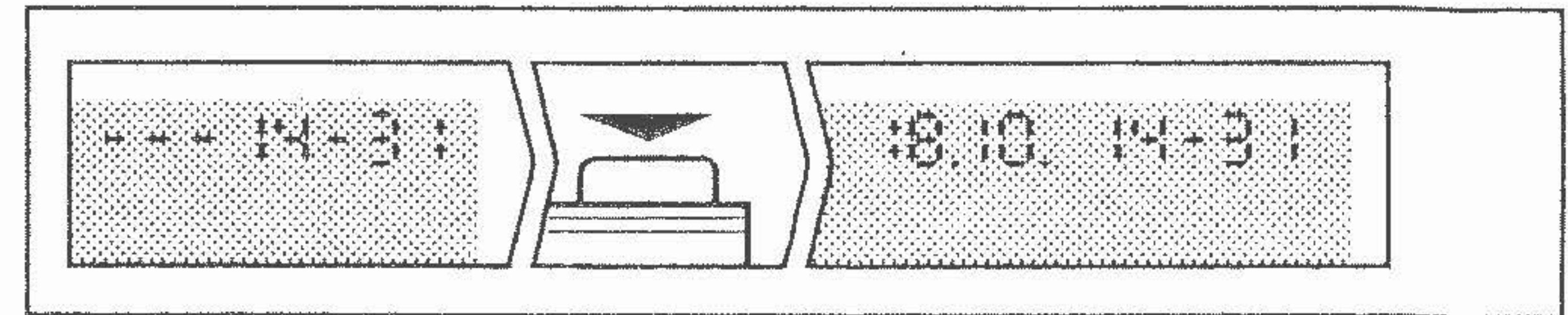


## The telephone card

### Unlocking



Insert the telephone card into the TK 92 down to the stop: the card snaps in and is held in place. On the display, the date appears on the left beside the time. Your telephone is unlocked: the system is at your disposal.

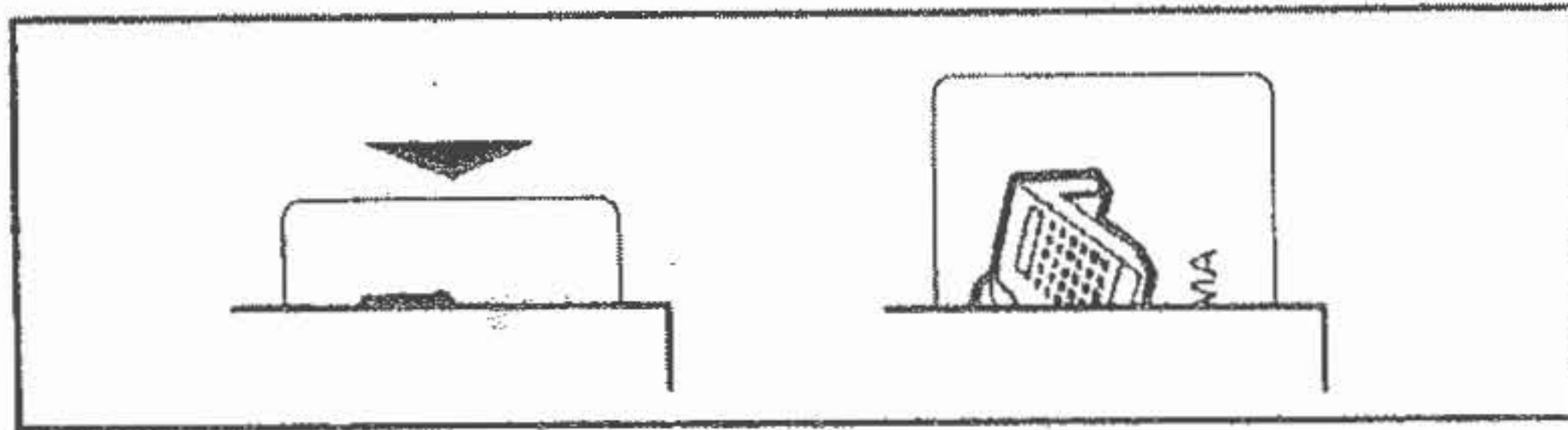




## The telephone card

---

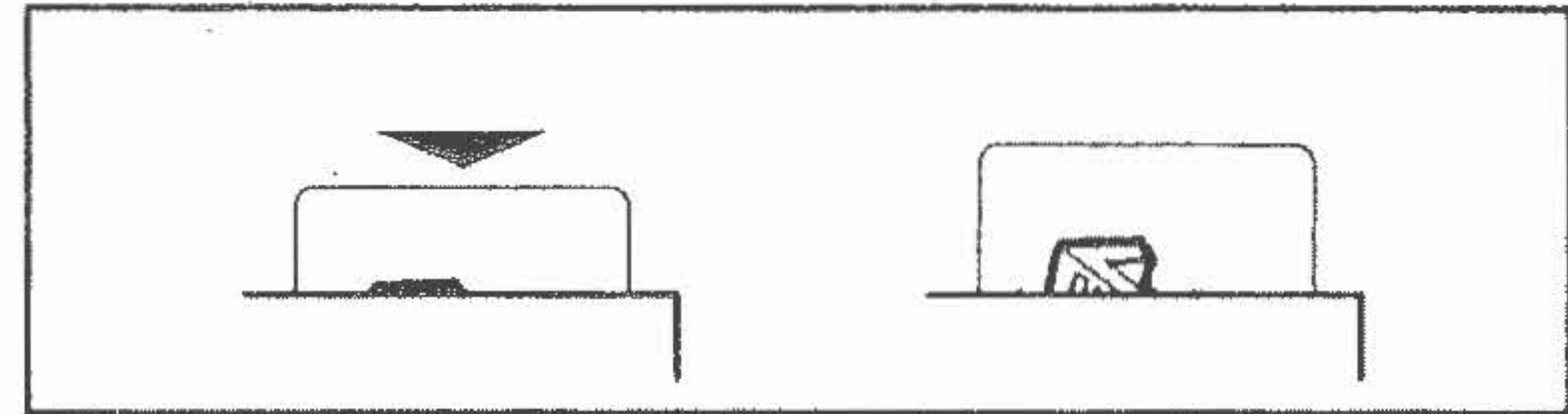
Do not try to extract the card when held in position. To retrieve it, press it down to the stop again: the card is released and snaps back. Now you can take it out: the TK 92 remains unlocked.



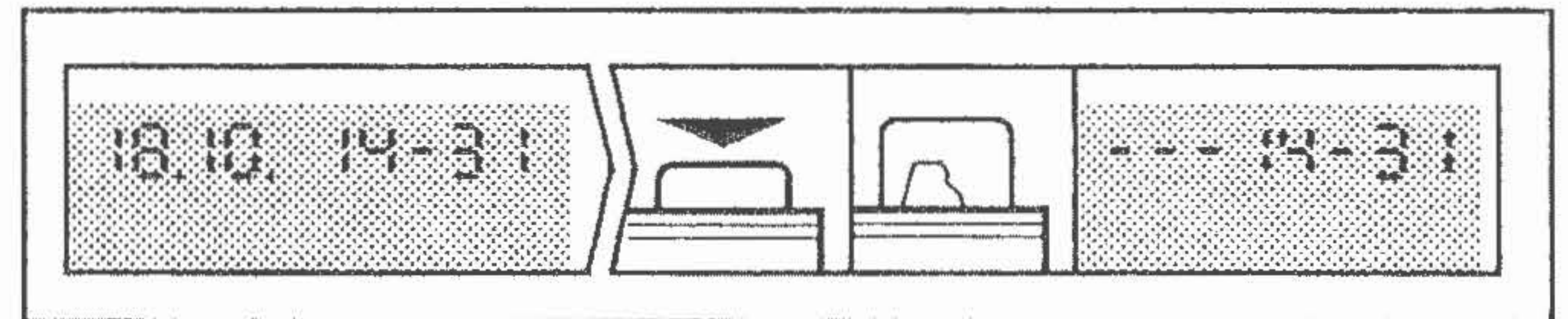
## The telephone card

---

### Locking

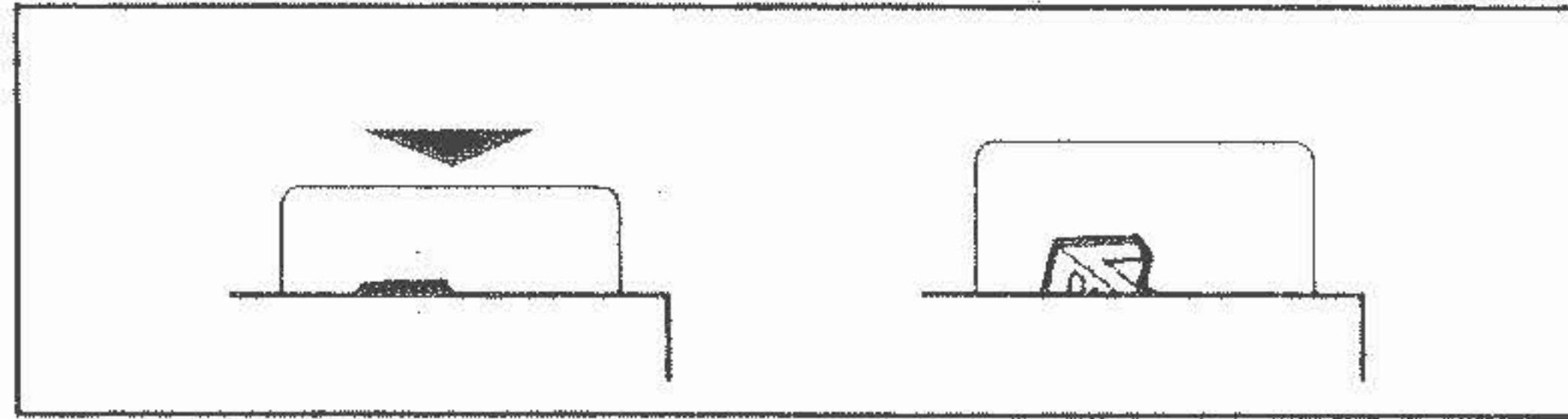


To lock the telephone, insert the card and press it down to the stop. The card snaps in and, at the same time, three dashes appear on the display in lieu of the date. The TK 92 is locked.



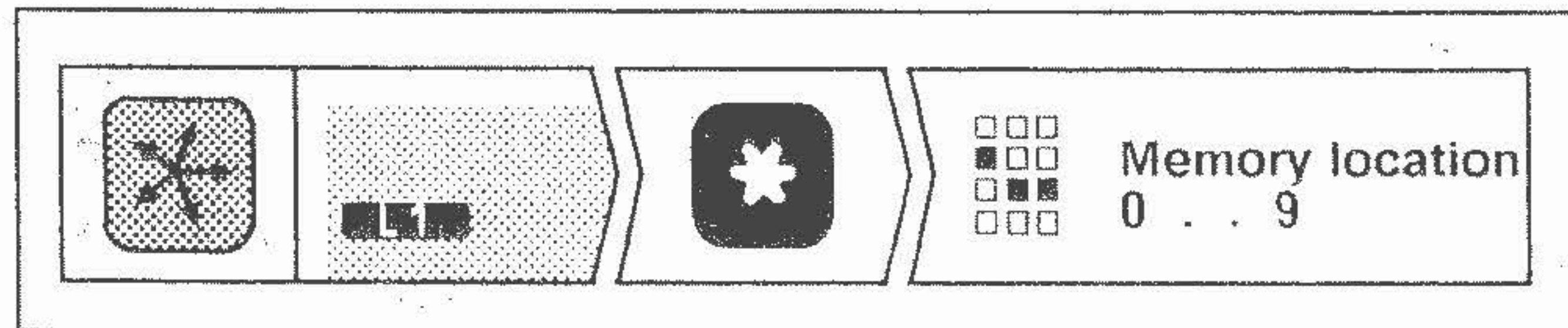


To withdraw the card, follow the procedure explained above.



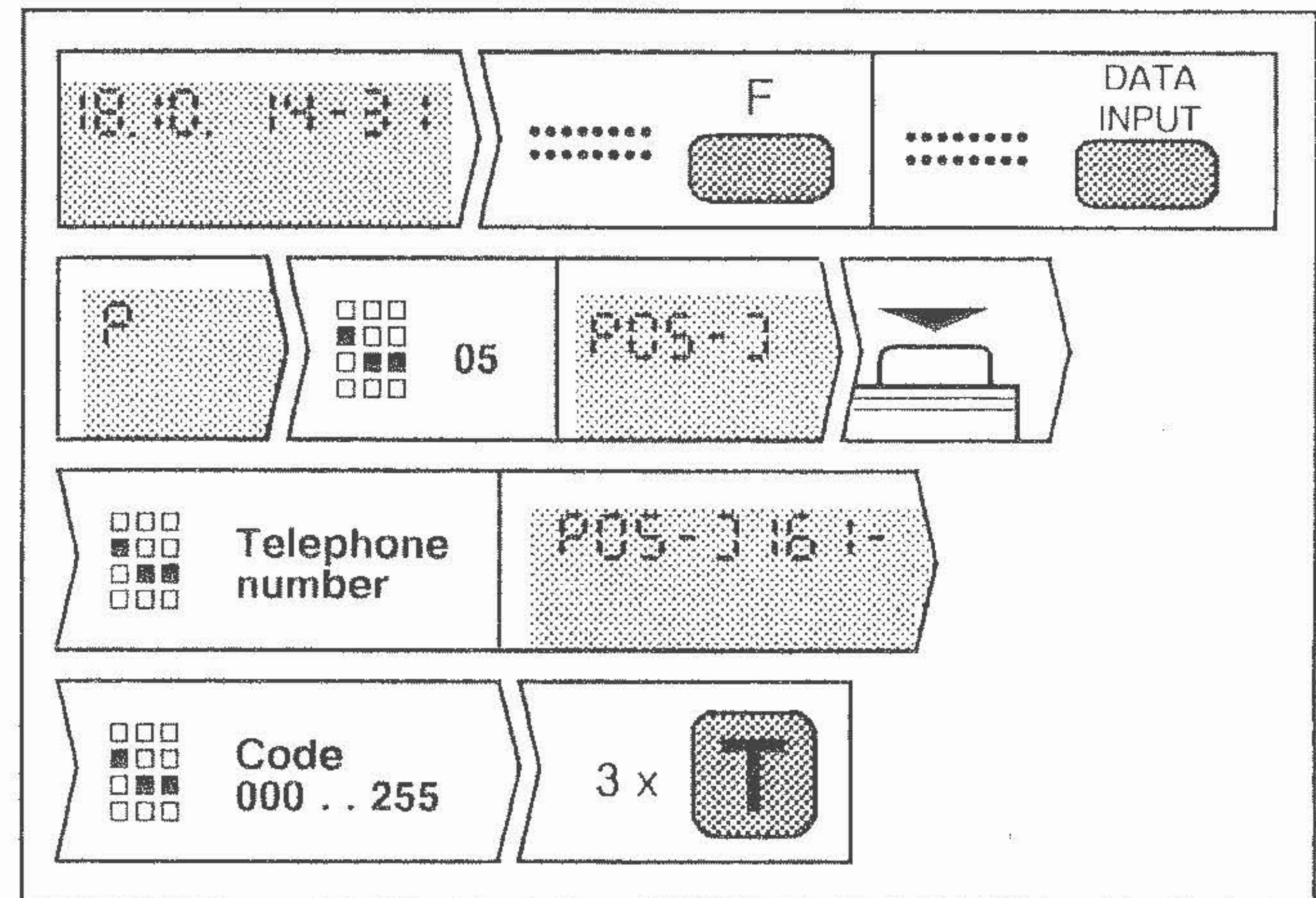
The TK 92 can also be unlocked and locked simply by lifting the handset and entering the 3-digit code stored on your card without using the card itself.

## Dialing a number stored on the card



## Programming the code

Every telephone card can be allocated a number between 000 and 255 to identify the user on his own telephone or at other extensions and grant him access to the telephone.

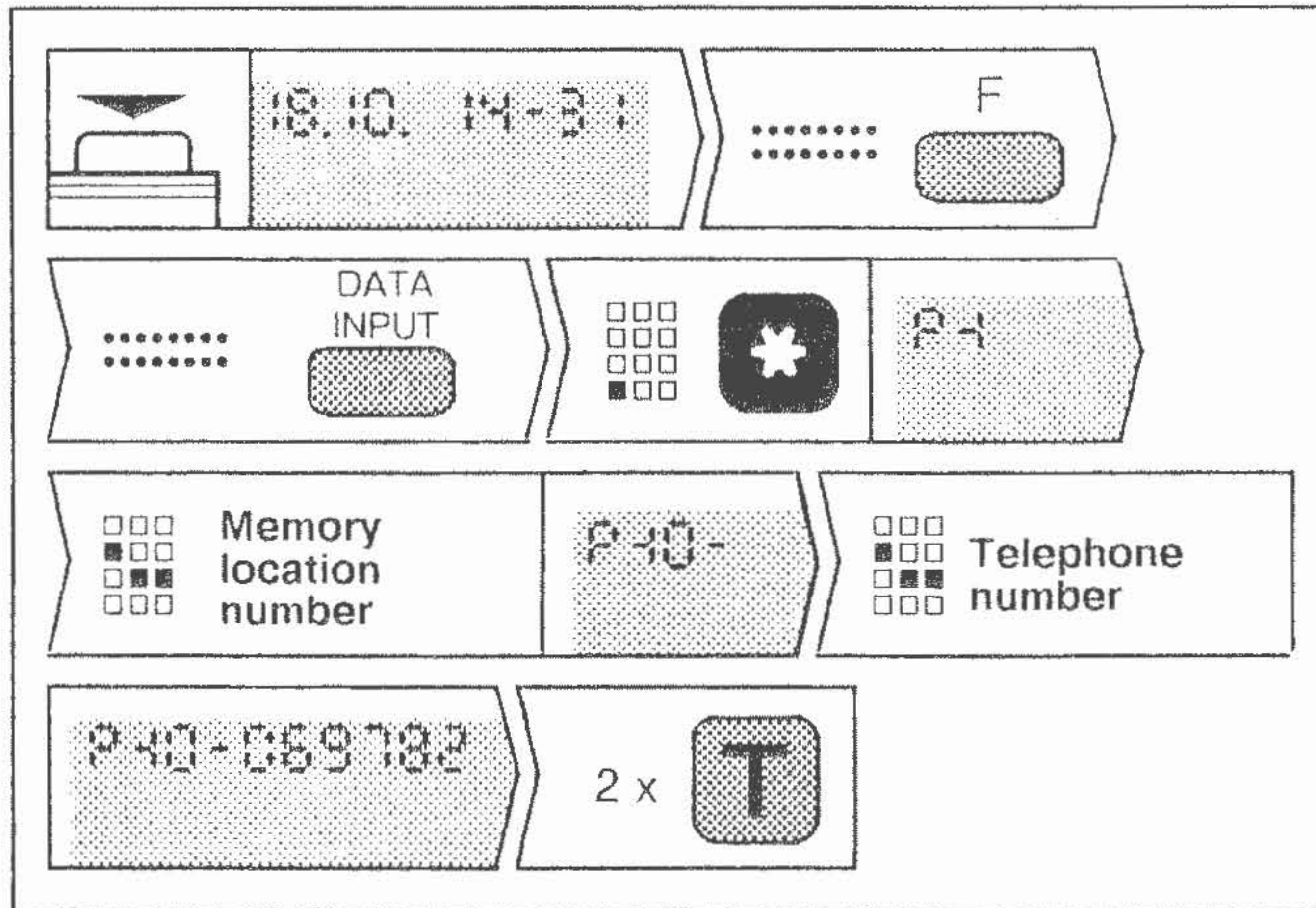


If the telephone card shall not be used at other extensions of the system the code programmed can be up to 999.



Entering and memorizing telephone numbers

To memorize the 10 telephone numbers on your card, first insert the card to unlock the TK 92.



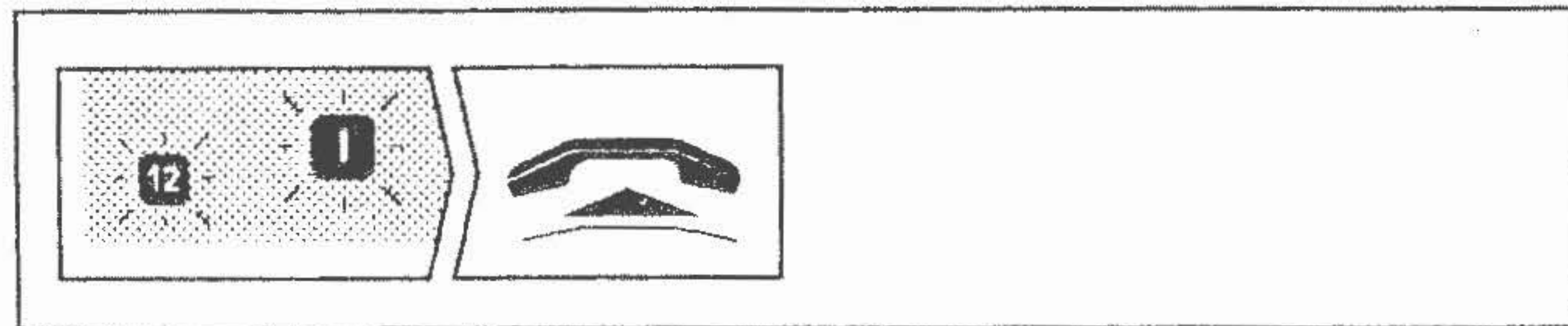
To store more than one number, press keys **T** and **\*** after the first number, and repeat the operation. End the input with key **T**.

How to answer, make and assign calls and carry out refer-back calls. How to use the loudspeaker and convenience facilities such as last number redial, on-hook telephoning and conferencing.



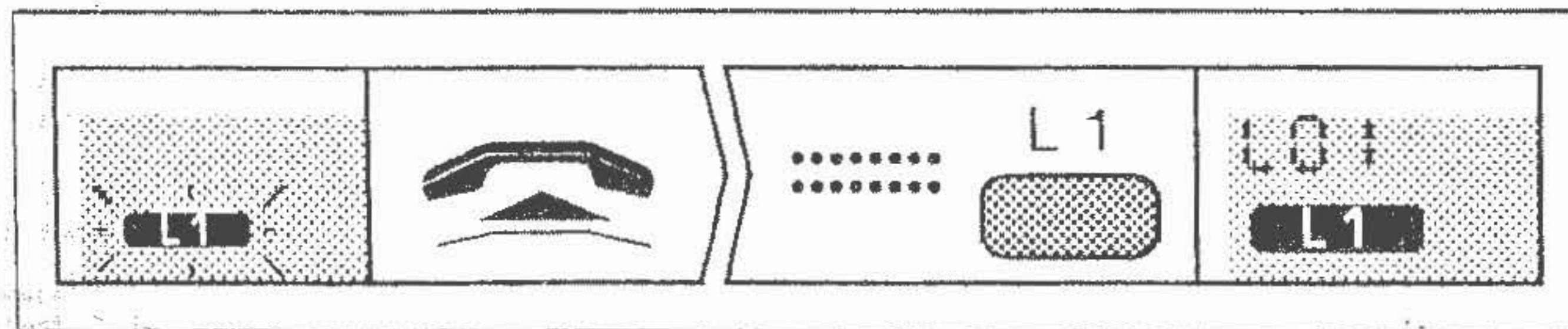
**Answering internal calls**

Your TK 92 rings and the number of the extension, **12** ... **28**, flashes on the display. The **I** on the display also tells you that an internal call is involved.



**Answering external calls**

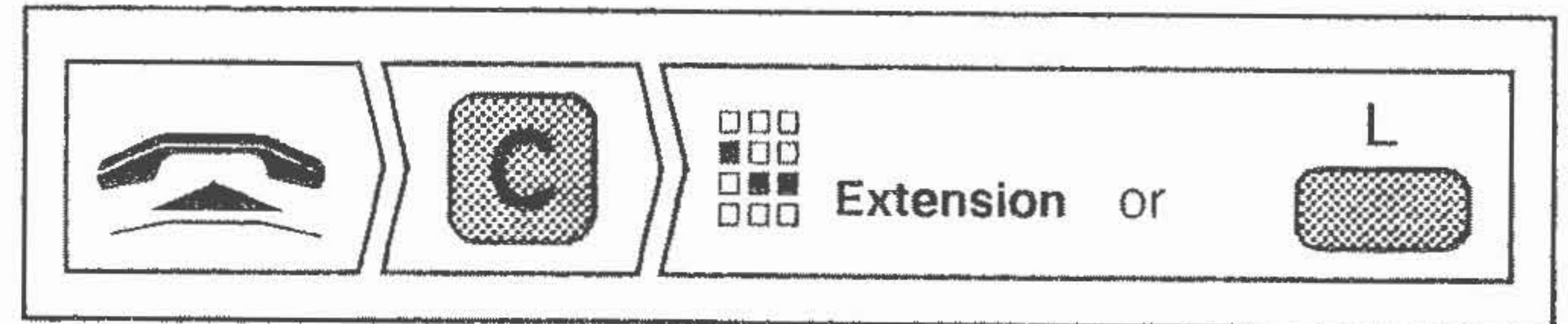
On an external call, the line indication **L1** ... **L2** flashes on the display: lift handset, press the corresponding line key and answer.



On automatic line assignment, no need to press the line key: lift the handset and answer directly.

**Call pick-up**

If an extension user is currently absent, you can answer his calls on your set.



It is not necessary to press the **C** key if external line calls shall be picked up.

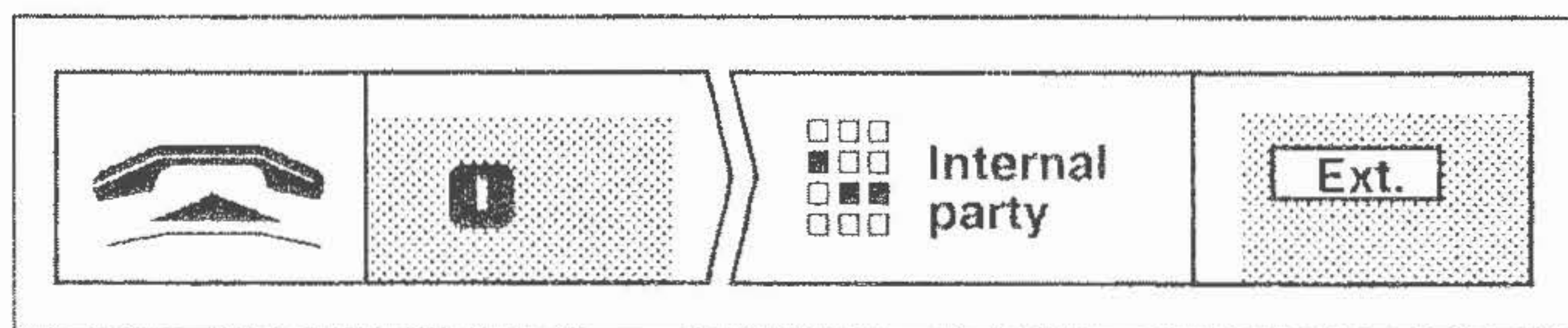
**External bell**

Press the EXTERNAL BELL key to switch on a second ringing unit that sounds when a telephone call comes in.



### Making internal calls

Lift the handset; the **I** on the display indicates internal traffic. Dial the number of the internal party to carry out your call.



Since the numbers of specific internal users are permanently allocated to the speed-calling keys, you can also call an internal party directly by pressing one of these keys.

### Morse call

After dialing the number of an internal party, you can speed up the ringing on the party's set by repeatedly pressing a keypad key.

### Leaving the telephone number

If you cannot reach the internal party, leave your telephone number for him to call you back. For this, simply press the "LEAVE TELEPHONE NUMBER" key: instead of the date, the party's display now shows your telephone number.

### Automatic callback

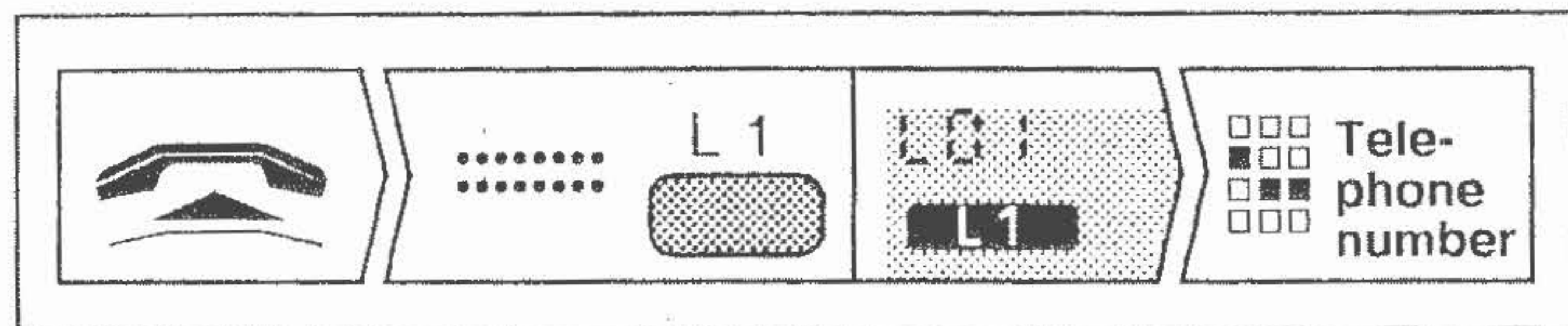
Is the internal party busy? Have him call you back automatically by pressing the "CALLBACK" key and replacing the handset.

To clear this function, briefly lift the handset.




### Making external calls

Lift the handset, press a free line key and dial the telephone number.





If your telephone is connected to a sub-exchange, you first get only a dial-up line. To make an external call, press 0 for an exchange line.


### Automatic last number redial

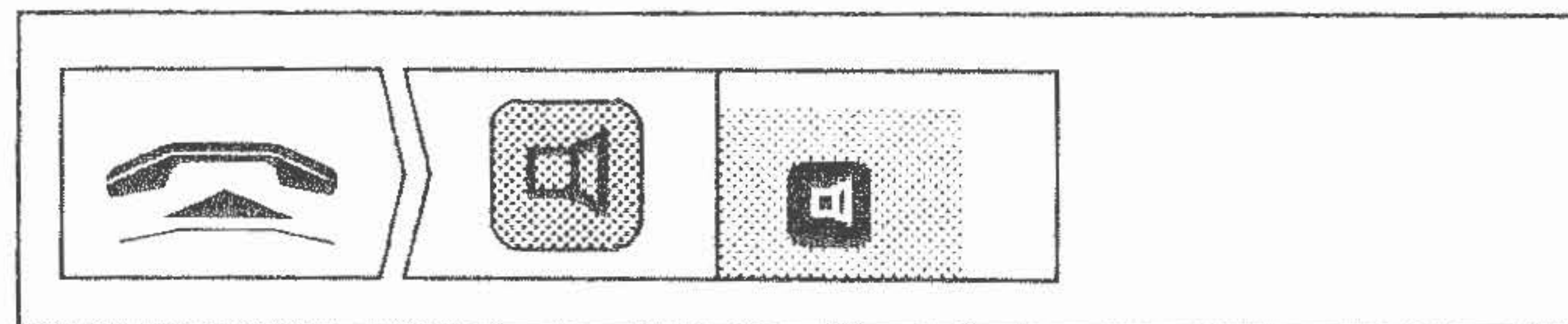
The telephone number dialed last is automatically memorized and can be sent again by pressing key .


### Pointed last number redial

Enter the telephone number, then press the  key: this number is now memorized and can easily be redialed simply by pressing .

### Monitoring via loudspeaker

The loudspeaker can be switched on before or during a call by pressing the loudspeaker key .



To disconnect it, press the key a second time. Notice that only by pressing this key can the loudspeaker be switched off during a call! Press  to end the call.

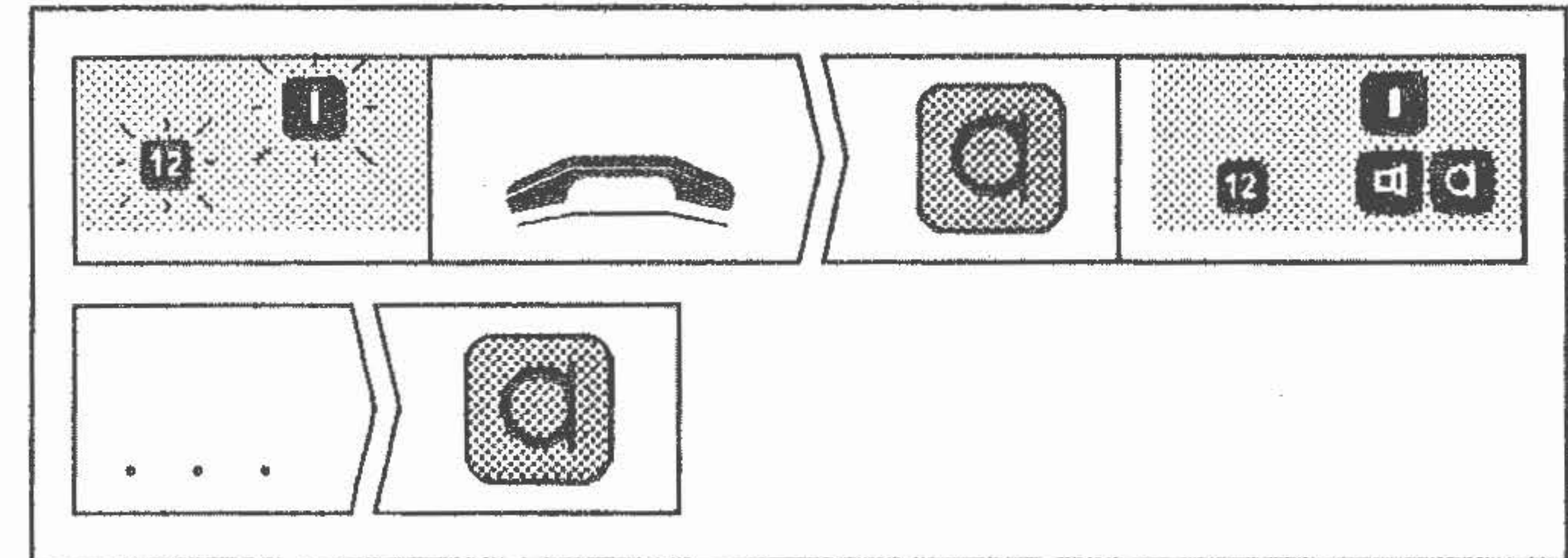


### Switching on / off acoustic internal calls

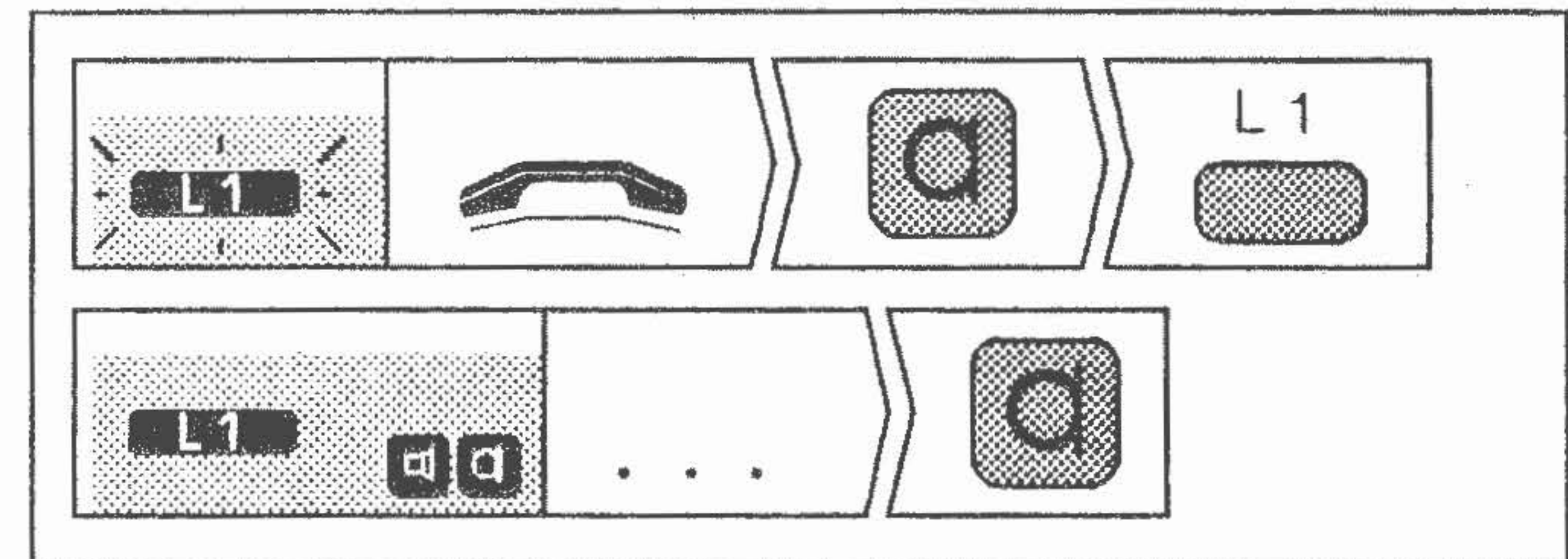
It is possible to program one of the function keys in such a way that acoustic internal calls can be switched on or off.

Press the DATA INPUT key and enter 04, your extension number and the function code 30 via the numeric keypad. Then push the function key which you want to allocate.

### Answering an internal call in on-hook condition



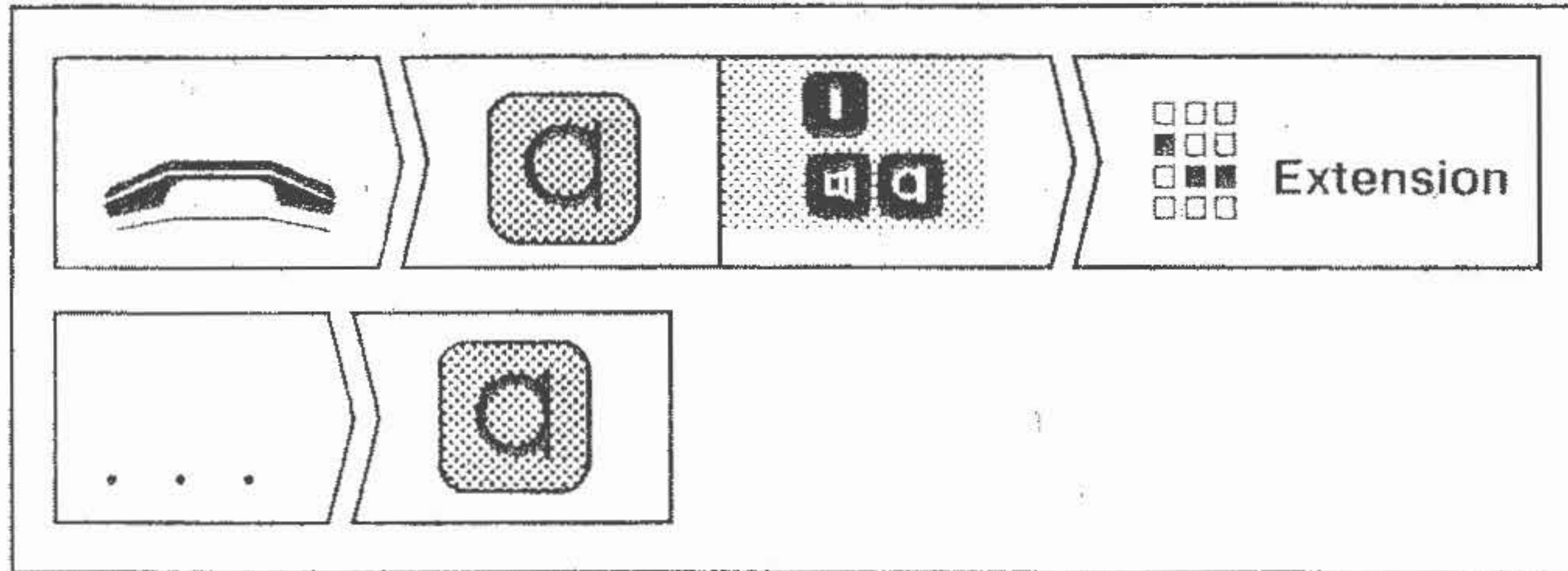
### Answering an external call in on-hook condition



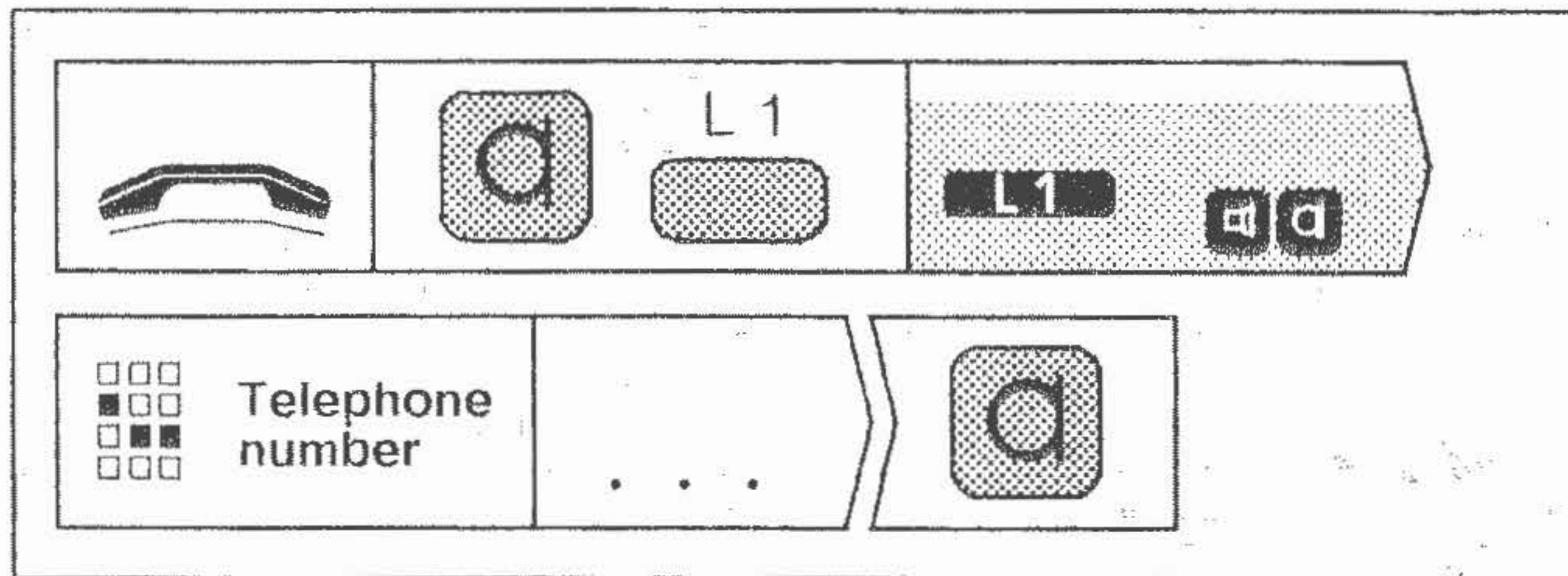
If your TK 92 is programmed so that the line is automatically assigned by pressing **a**, no need to press the line key.



Making an internal call in on-hook condition



Making an external call in on-hook condition

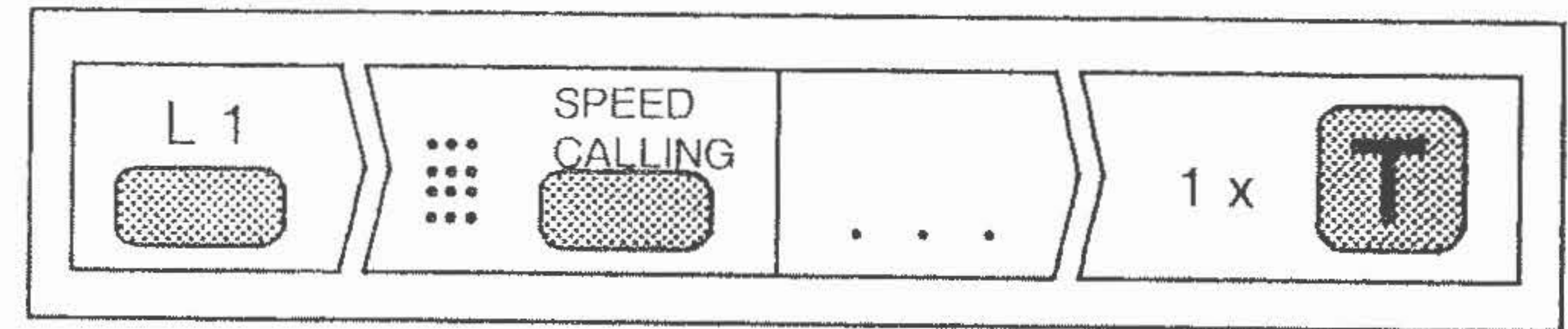


Lift the handset: the microphone switches off.

Dialing with speed-calling keys

The speed-calling keys can be programmed with telephone numbers, so that you only need to press the relevant key to dial the number.

A list for entering the speed-calling destinations is provided at the end of this manual.

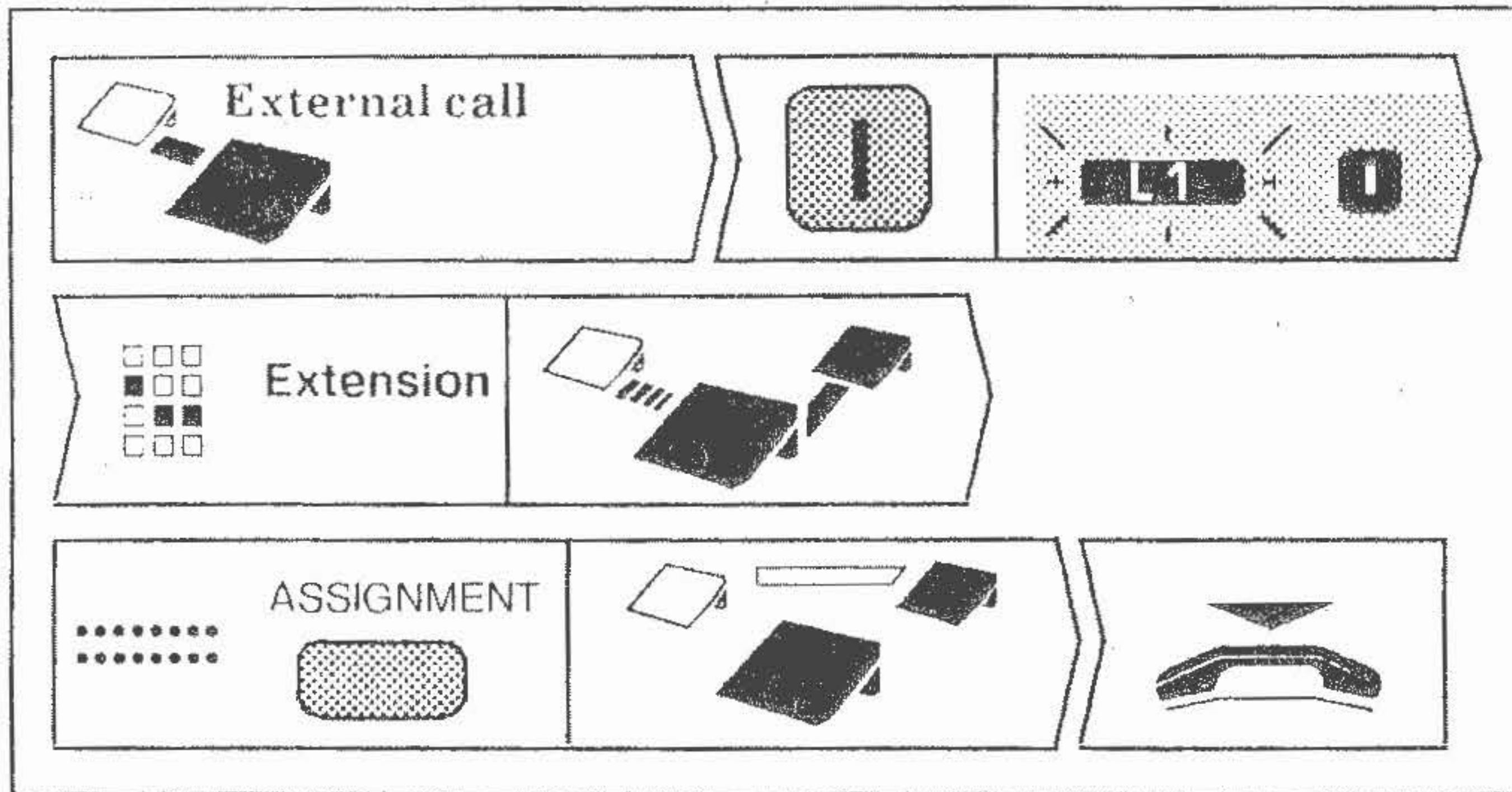


If you are making a call with the handset on-hook, the **T** key must be pressed twice.



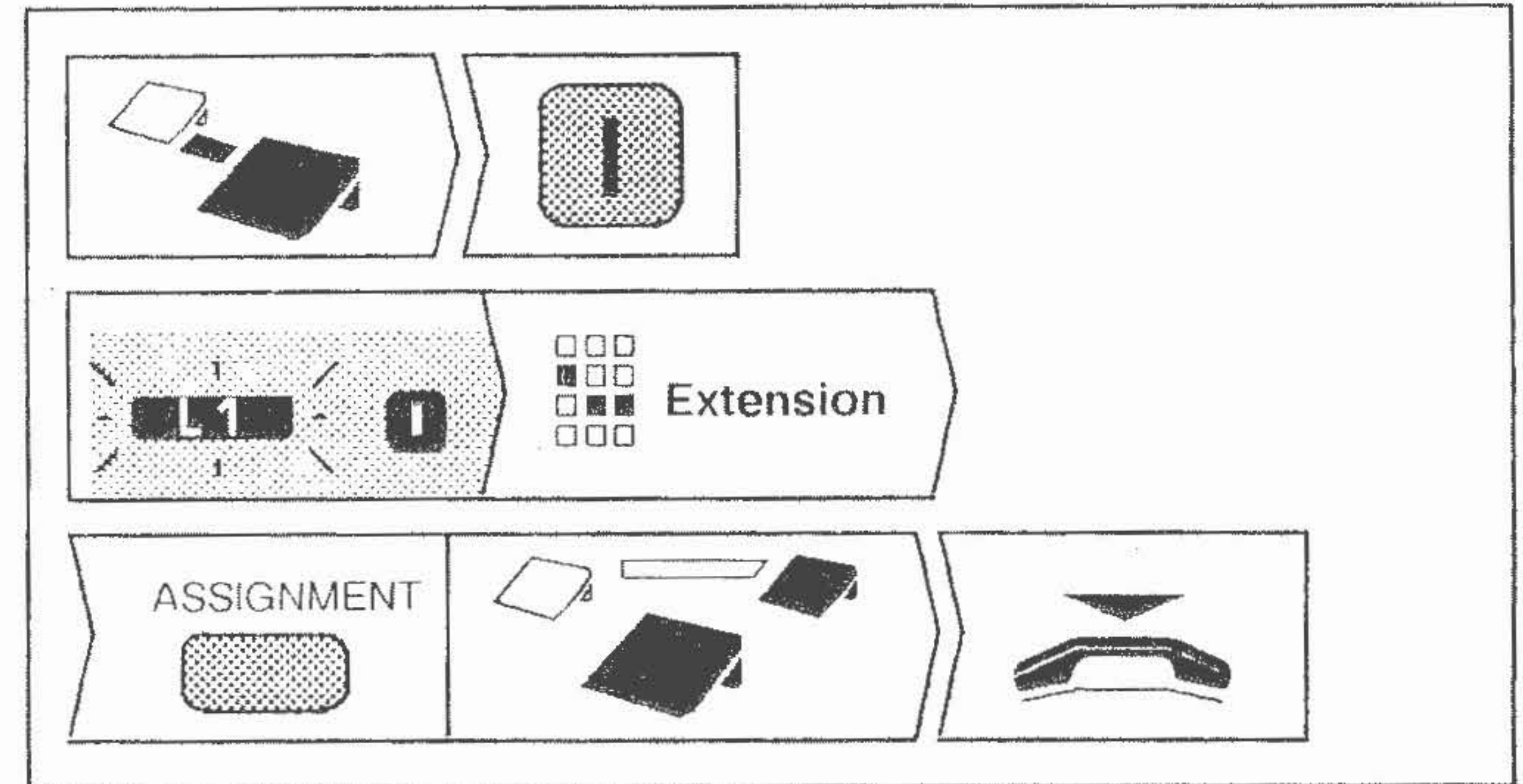
**Assignment with announcement**

Calls can be assigned only to internal parties. You can announce calls before assigning them, or simply assign them by pressing the "ASSIGNMENT" key.



**Assignment without announcement**

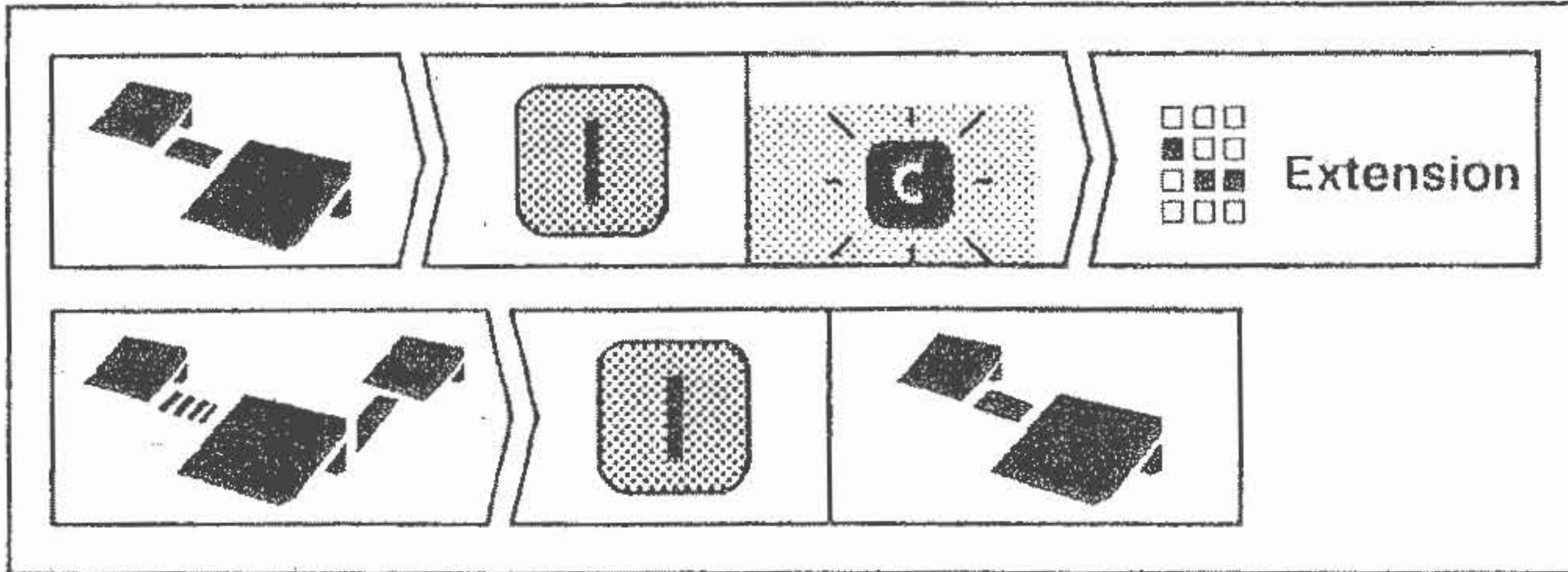
With the TK 92, you assign calls automatically, without announcement, by pressing the "ASSIGNMENT" key and replacing the handset. The automatic assignment feature is programmed by the service technician.



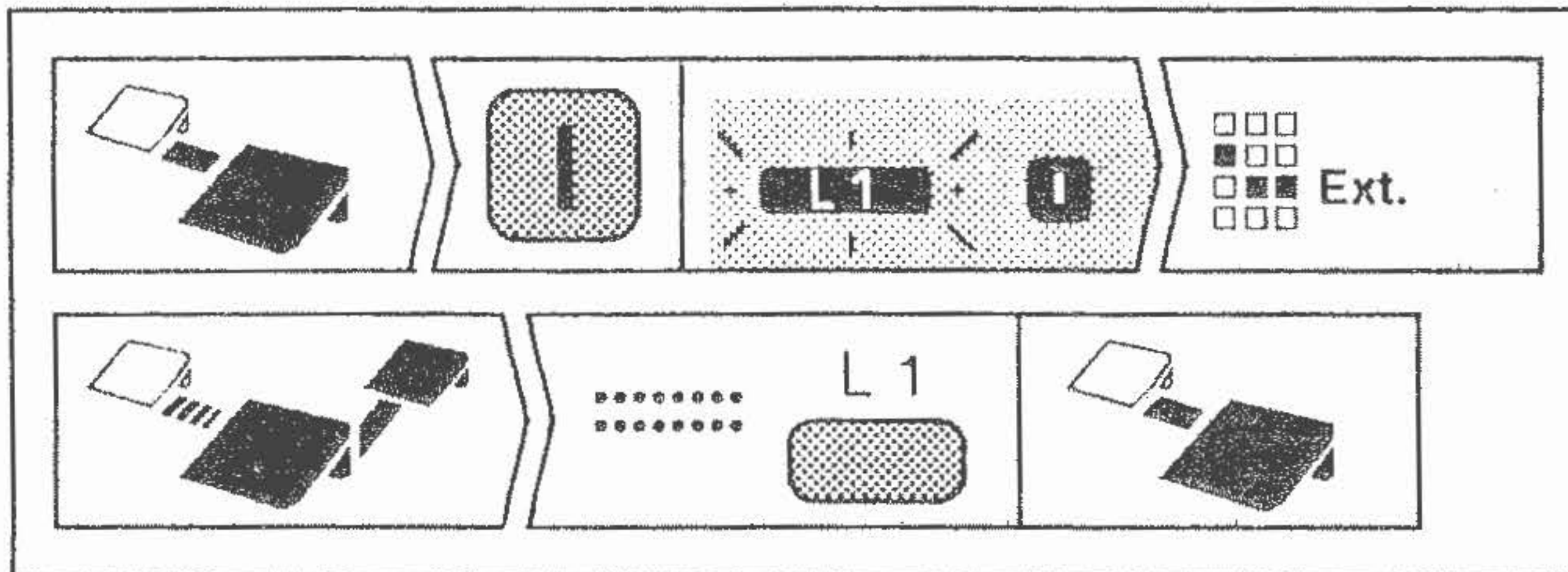
If the party fails to answer, the call is automatically returned to you after a specific time.



Refer-back during an internal connection



Refer-back during an external connection



Refer-back with key R

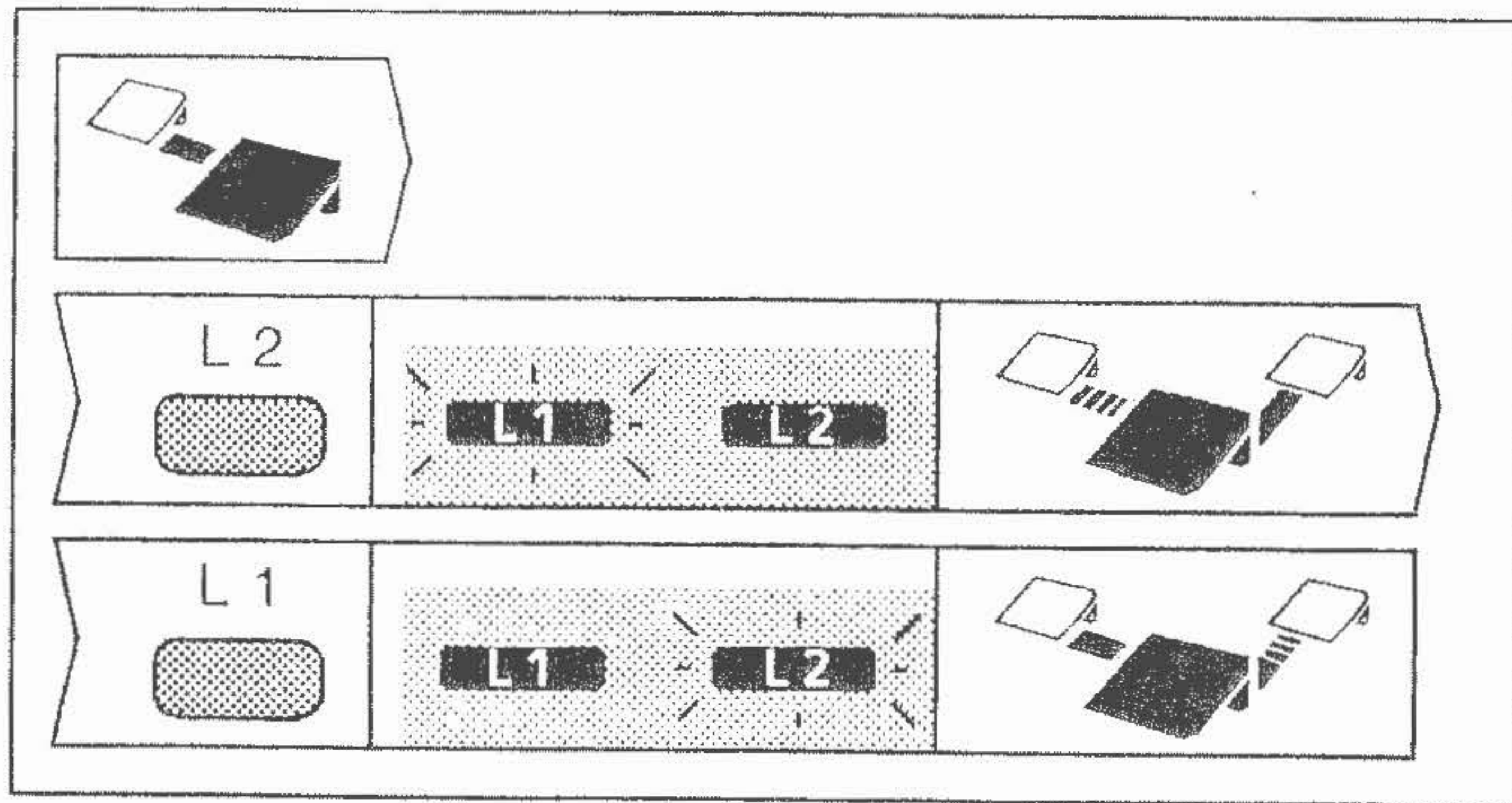
If yours is an output-connected system, before dialing the number of the internal party for refer-back press the **R** key; press **R** again to resume the original call.

You connect the external subscriber to the extension of the input-connected system by replacing the handset.



**Alternating external refer-back**

During a call to the second party, the first party is switched to hold, but you can switch from one to the other by pressing the relevant line key.

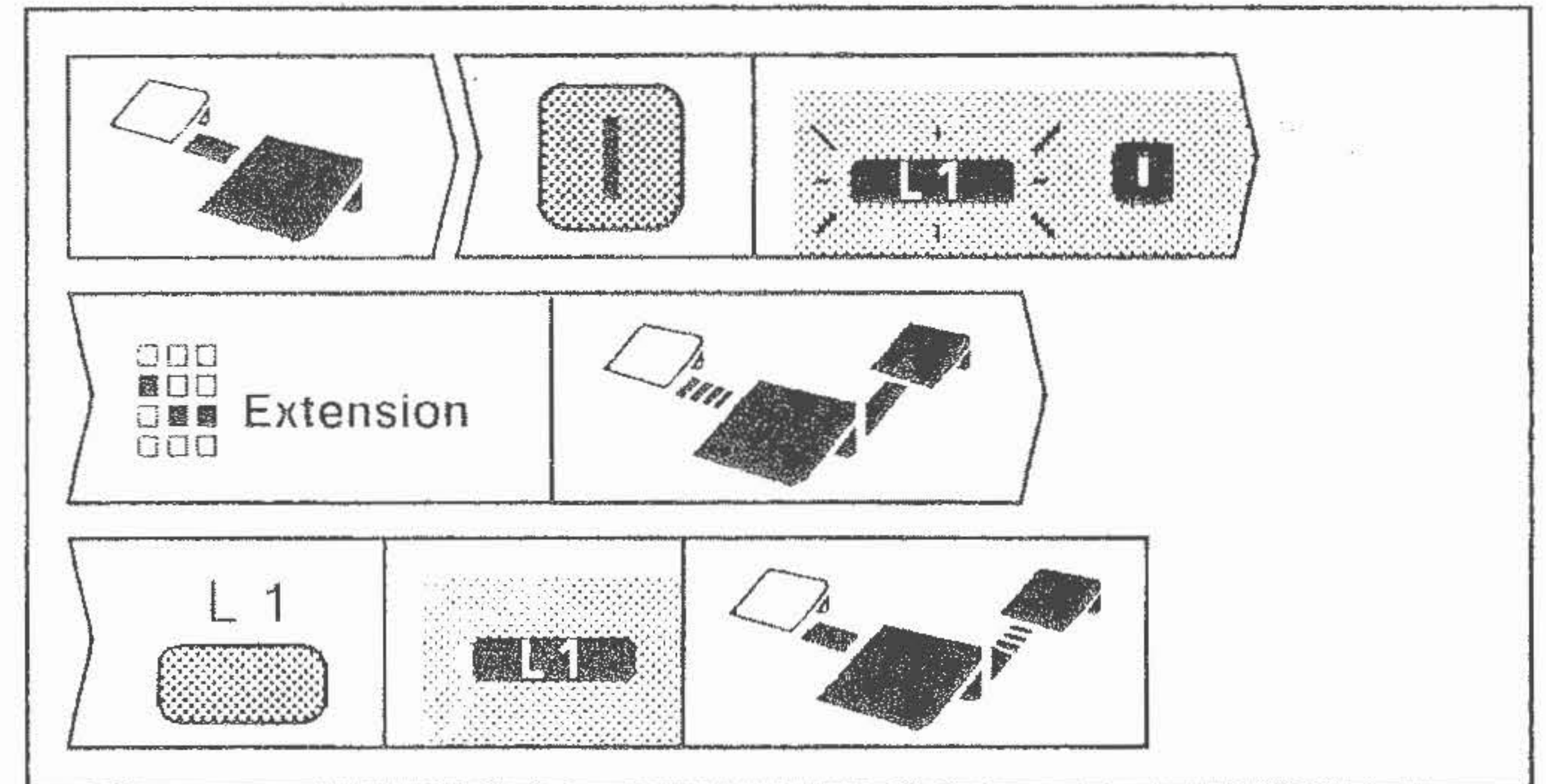


This alternating switching can be carried out on max. 12 lines.

The party on hold cannot overhear the conversation on the other line.

End the call by pressing **T**.

**Refer-back alternating between an external and an internal party**



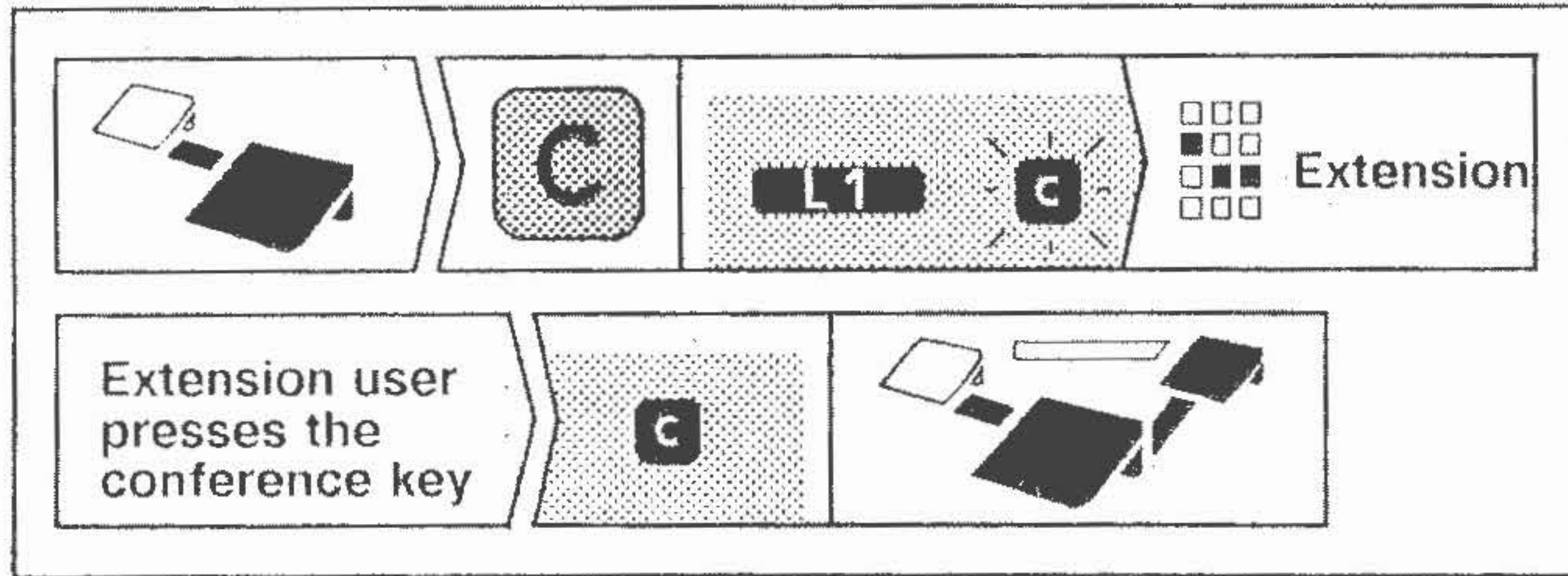
The party on hold cannot overhear the conversation on the other line.

To resume the talk with the internal party, simply press key **I** (no need to dial the internal party's number again).

End the call by pressing **T**.



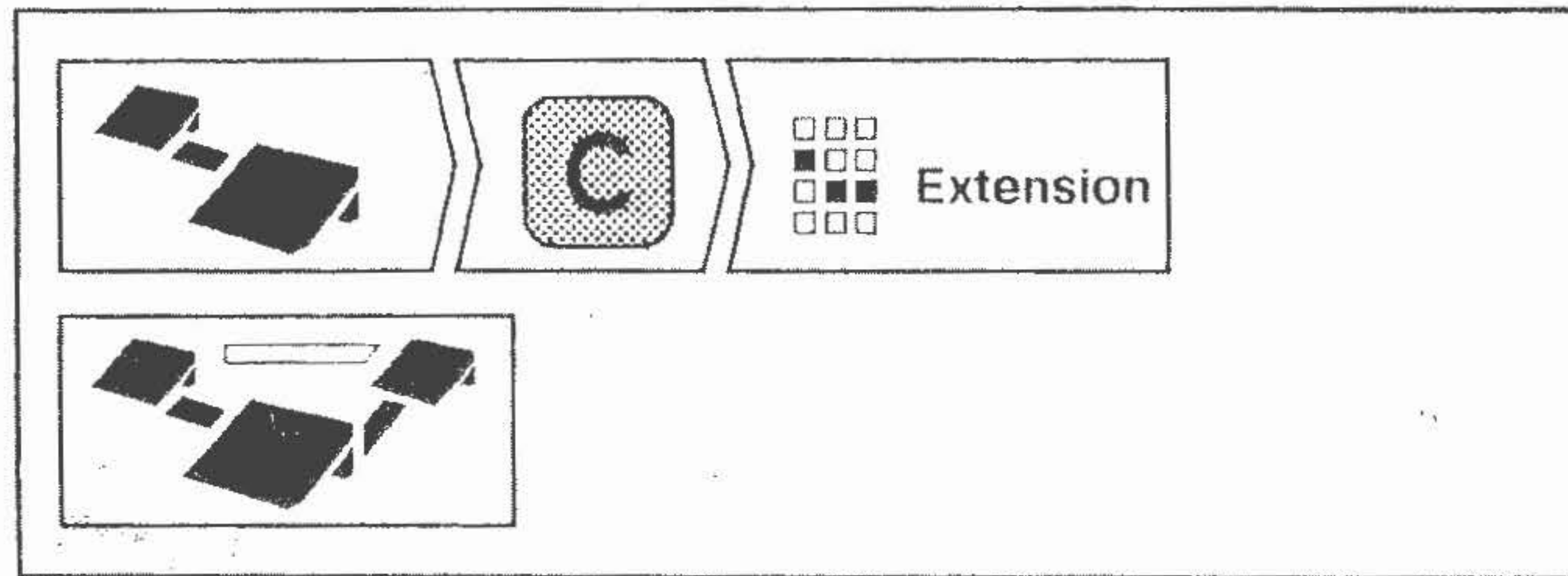
Adding an internal party to an external call



Adding a subscriber to an internal call

To add a subscriber to an internal call, press a line key and dial the relevant subscriber number.

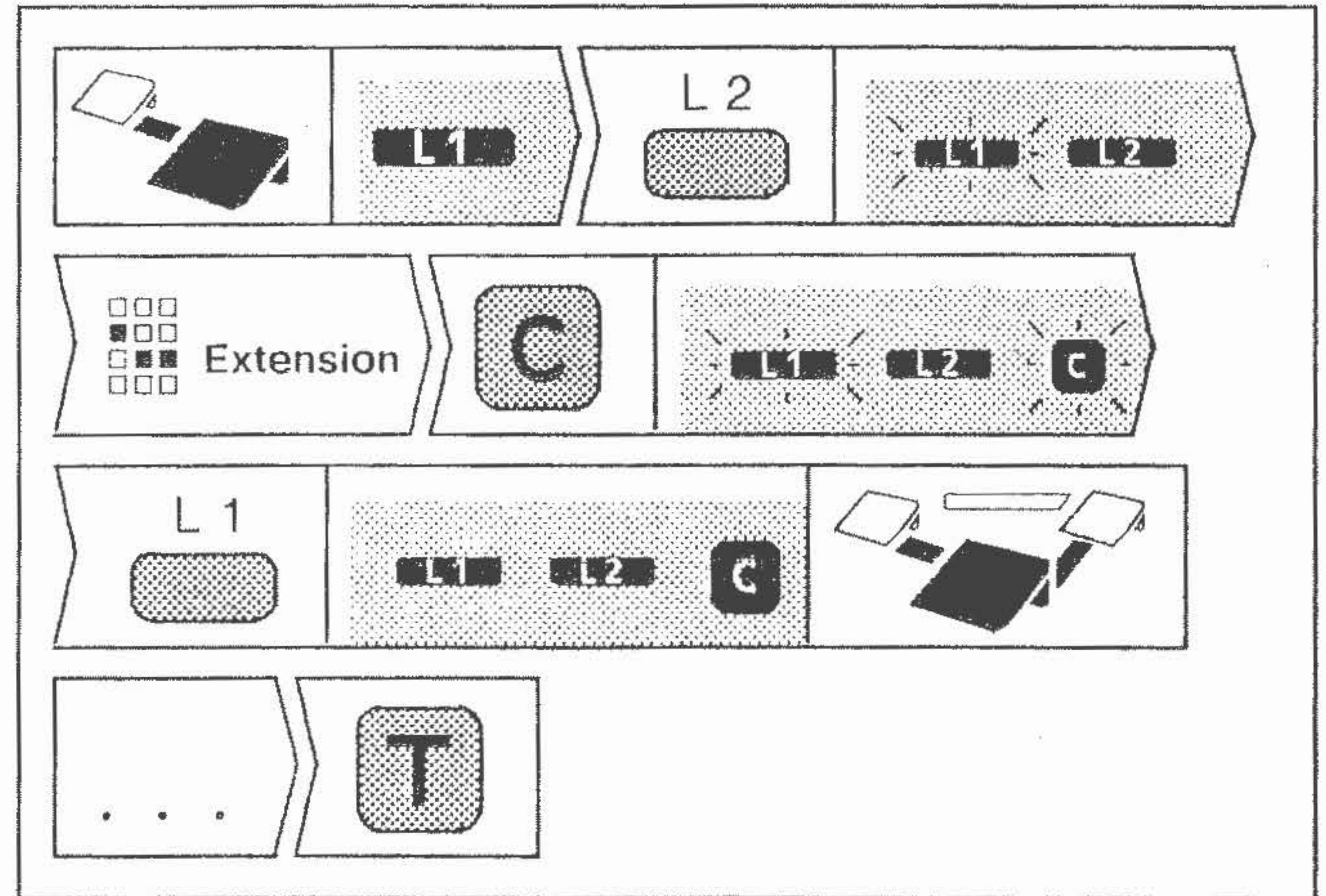
Internal conferences



Internal conferences are possible with max. 4 participants.

External conferences

External conferences are set up on external connections.




Either 2 internal parties and 1 subscriber or 1 internal party and 2 subscribers can participate in a conference.



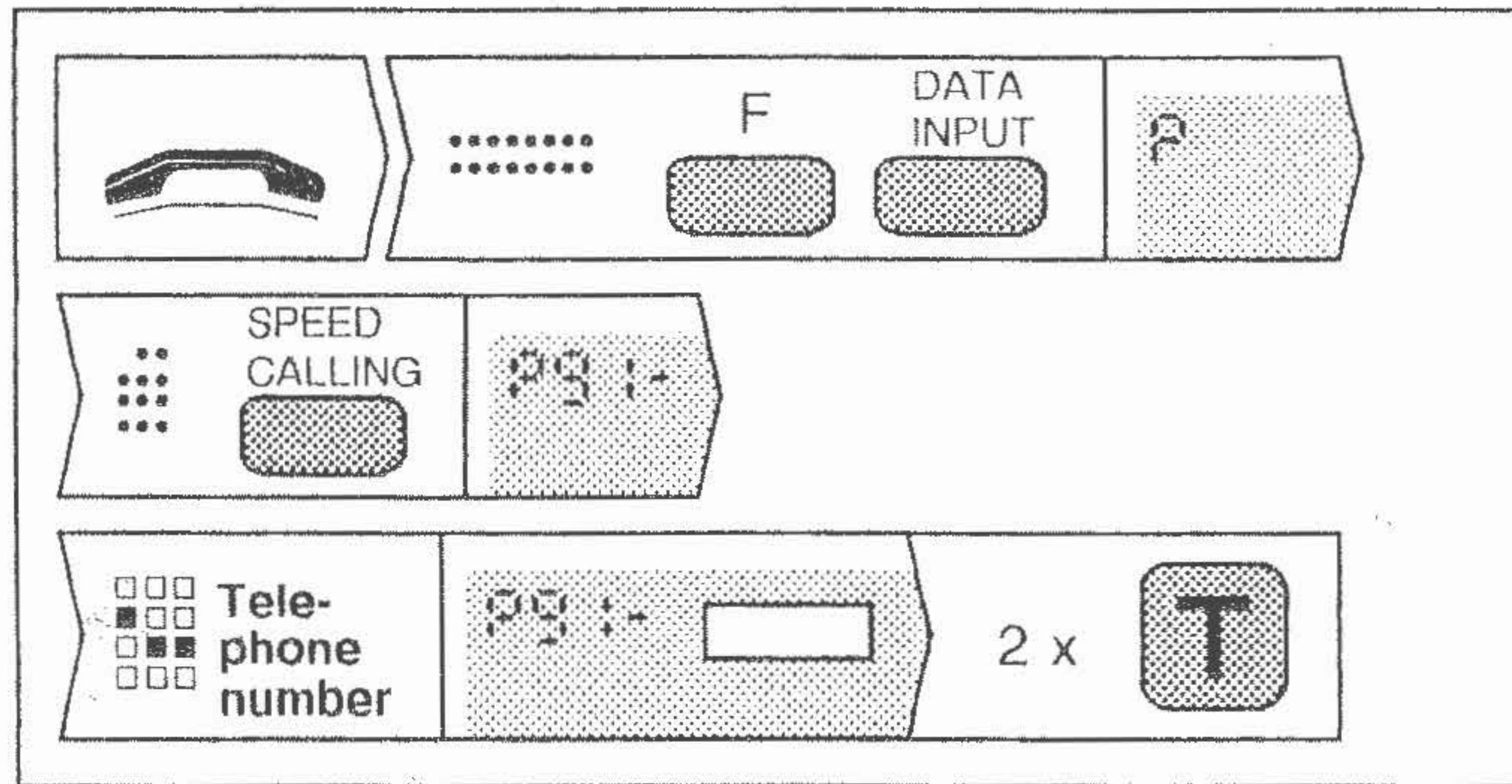
All you need to know about speed calling and the programming of telephone numbers as speed-calling destinations is explained in this chapter.

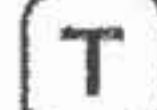




You already know how to store numbers for speed calling on your telephone card. Frequently-used numbers can also be programmed on speed-calling keys for quick and easy dialing.

Internal parties can be rung without delay on the speed-calling keys . One extension is fixed-programmed on each key, but individual external destinations can also be stored on these keys.

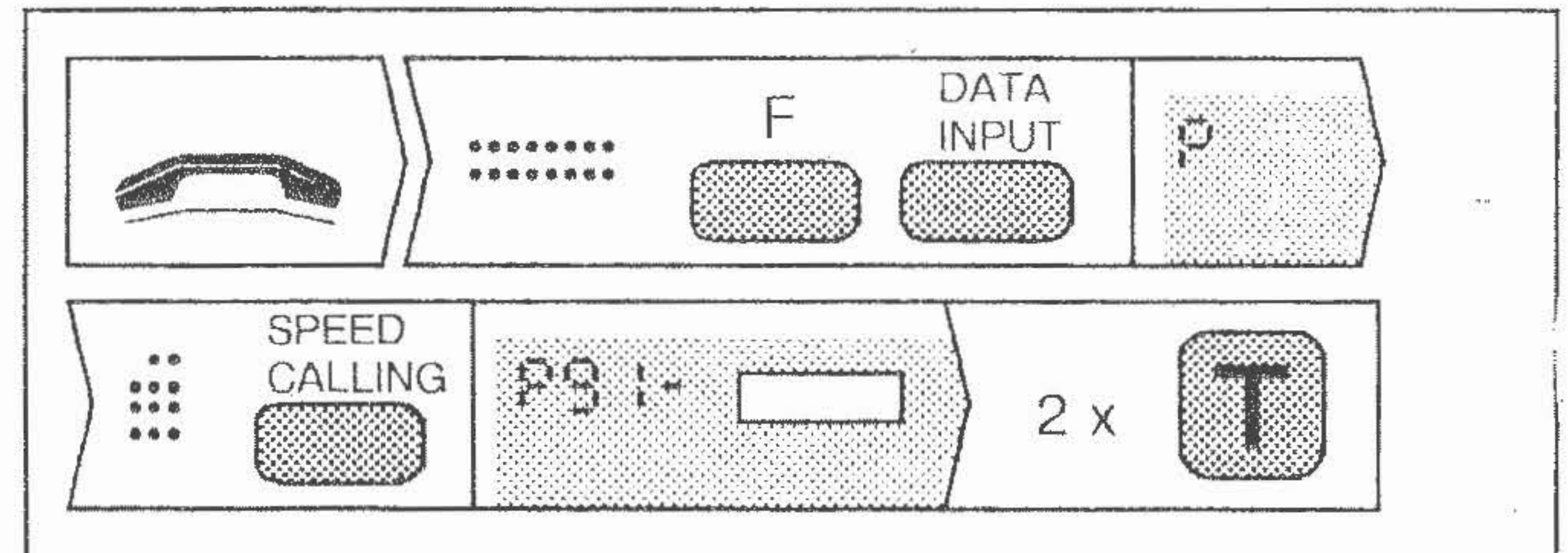
Entering speed-calling destinations



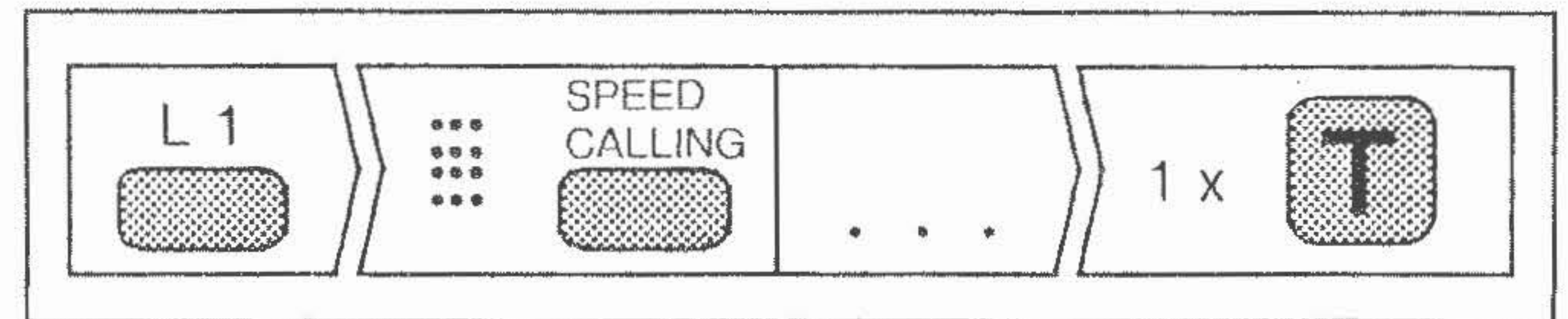
To program further numbers on the speed-calling keys, press  to close the first entry, then press another speed-calling key and enter the telephone number, closing the procedure with .

A number already stored will be shown on the display. Clear it with , then input the new number.

Display of speed-calling destinations



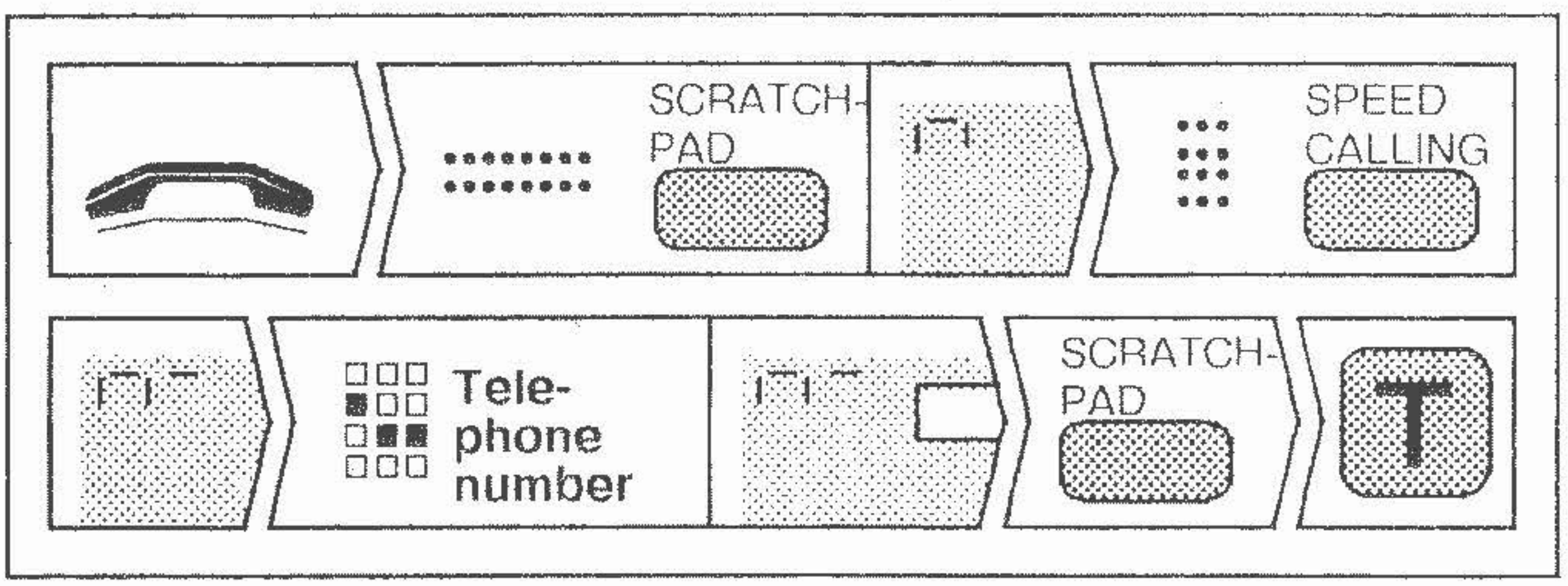
Dialing speed-calling destinations





Entering speed-calling destinations with the scratchpad function key

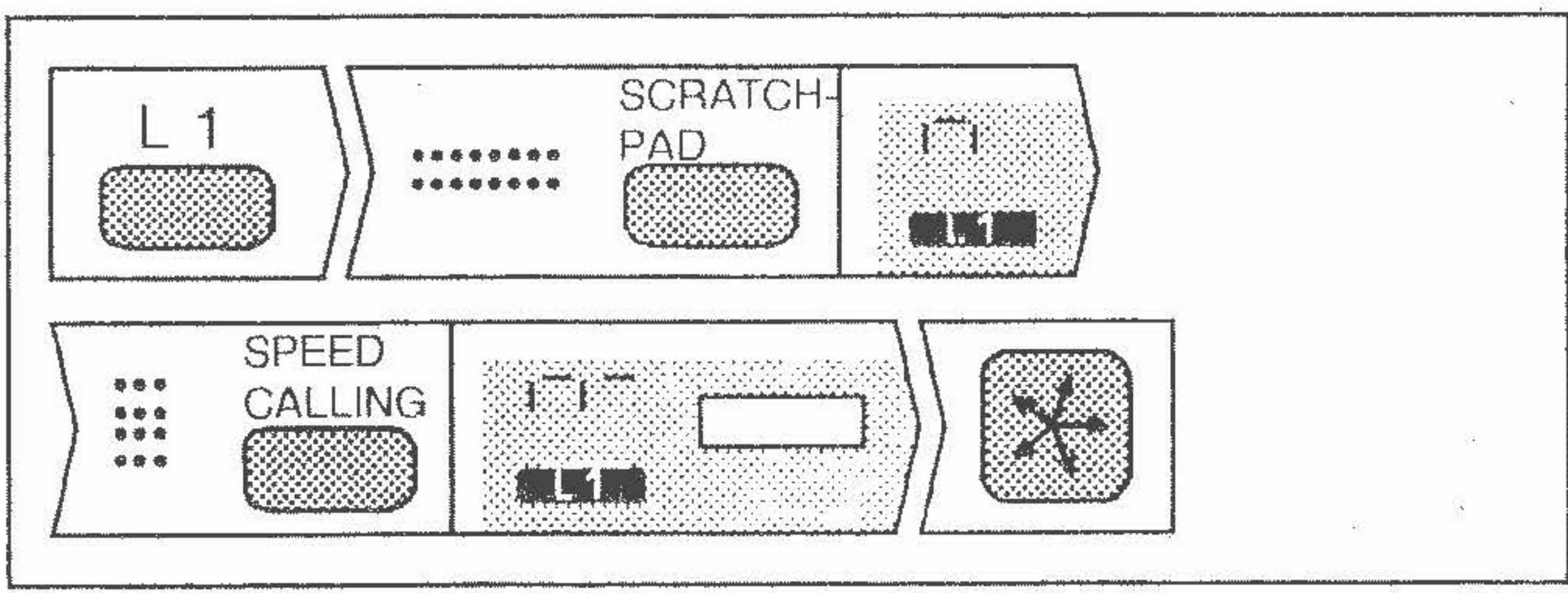
The scratchpad function gives you a chance to store further numbers for speed calling.



If you wish to store more than one number, press the next speed-calling key and enter a further number. If a number is already stored, it will be shown on the display. Clear it with **C**.

The individual speed-calling memory is used as scratchpad memory. Hence an already stored speed-calling number is overwritten if a number is entered into the scratchpad memory.

Dialing speed-calling destinations with the scratchpad function key

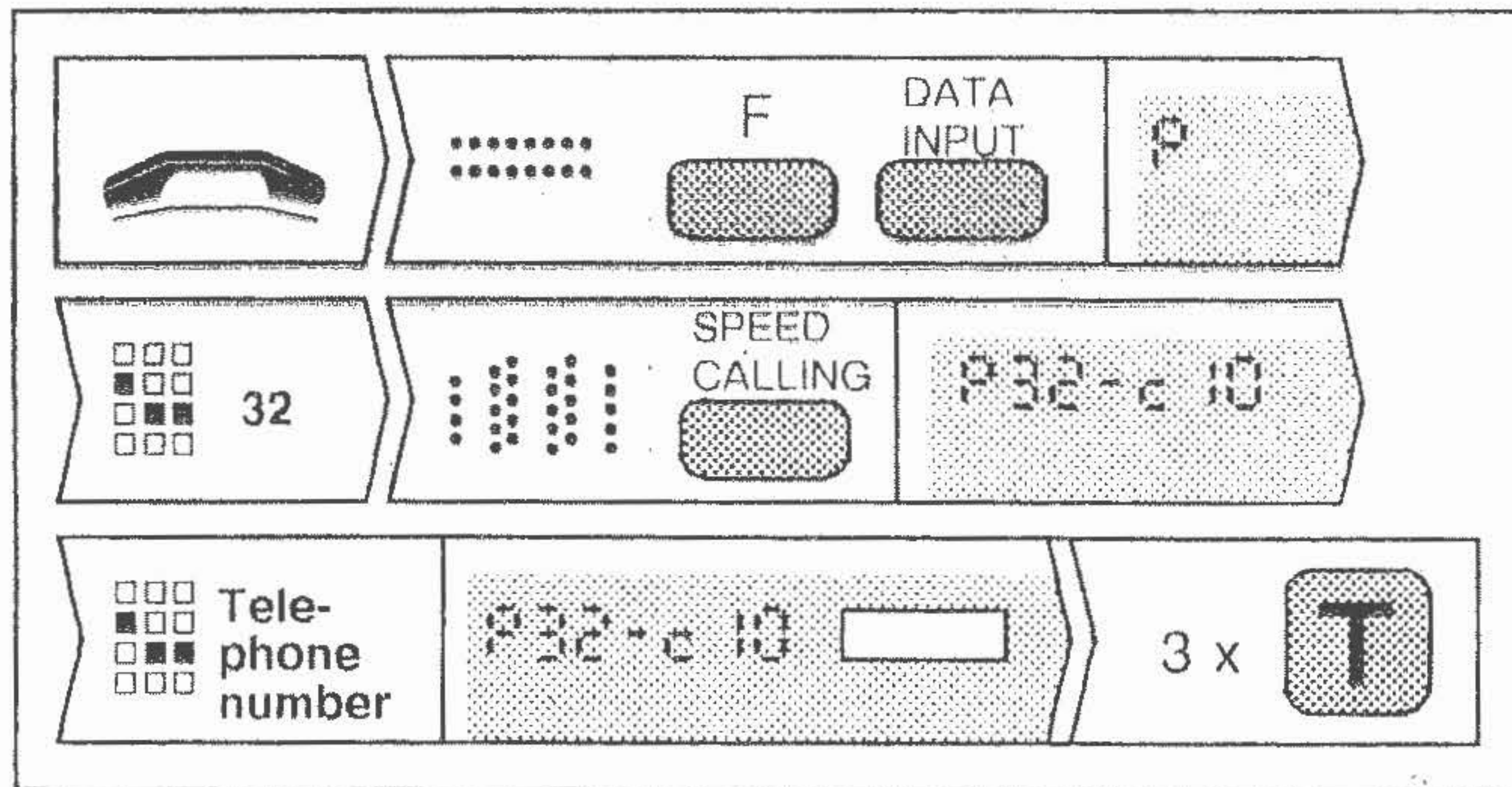




The speed-calling keys below the pushed-up keyboard

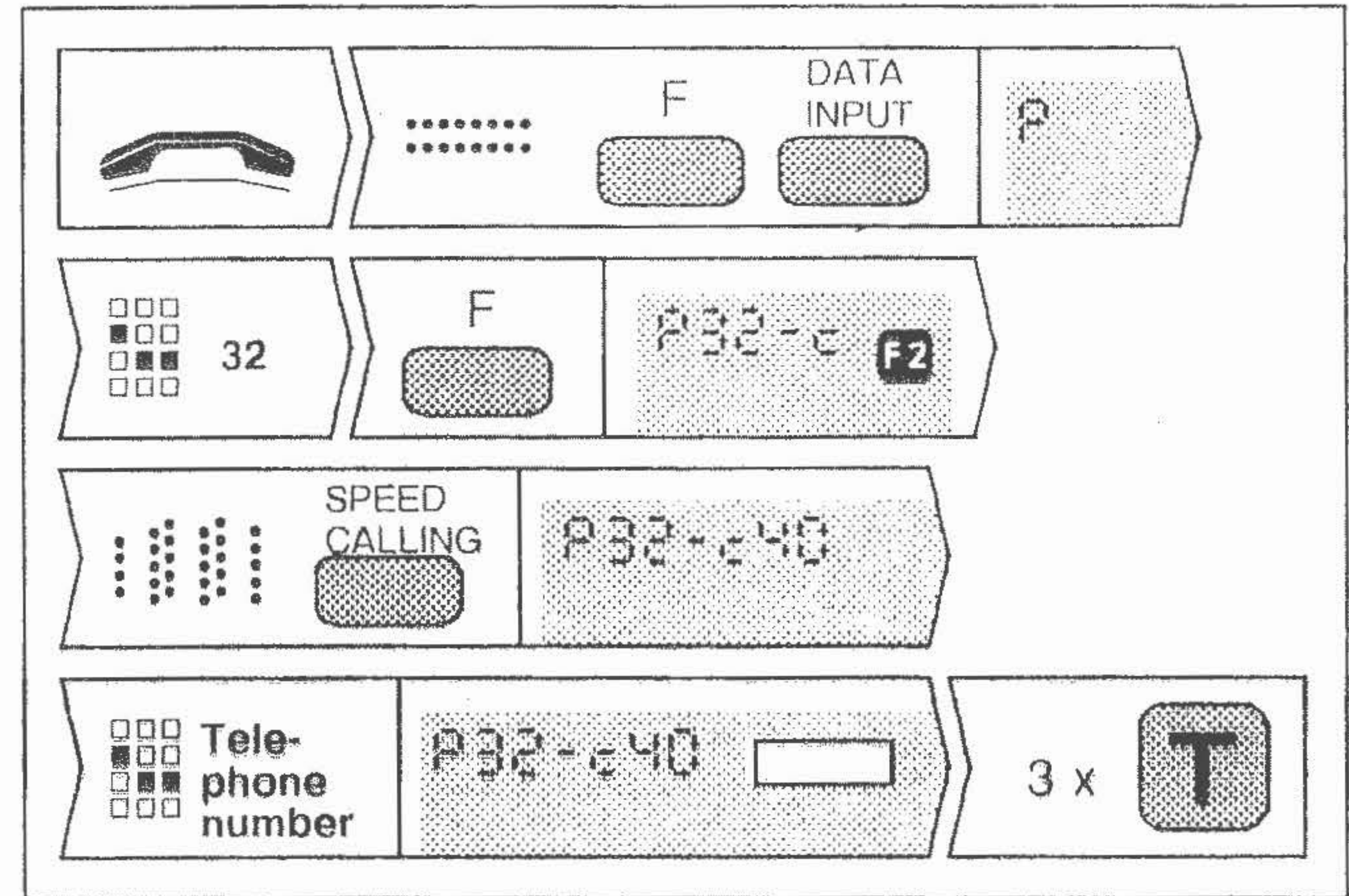
Push up the keyboard to get access to another 30 keys for speed calling. Since they can be programmed on two levels, you have 60 speed-calling keys at your disposal.

Entering speed-calling destinations on the first level



A number already stored will be shown on the display. If necessary, clear it with **C**.

Entering speed-calling destinations on the second level



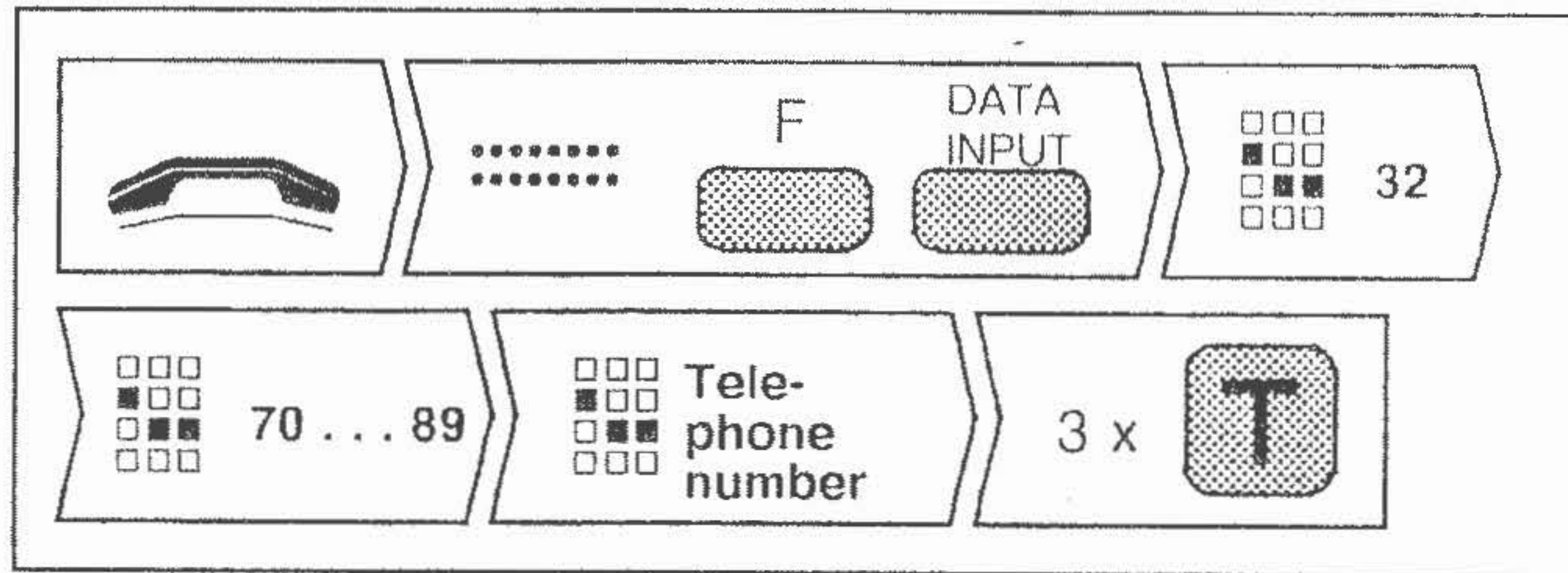
If a number is already stored, it will be shown on the display. Clear it with **C**, then input the new number.



## Speed calling

### Entering additional speed-calling destinations via the numeric keypad

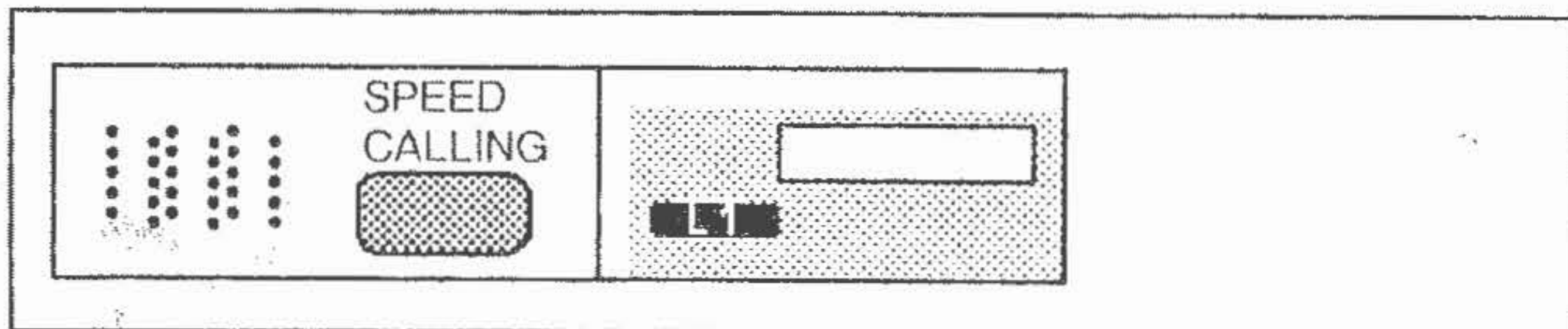
Input speed-calling destinations 70 to 89 on the keypad.



### Dialing with the additional speed-calling keys

Press and enter the speed-calling destinations 70..89.

### Dialing speed-calling destinations

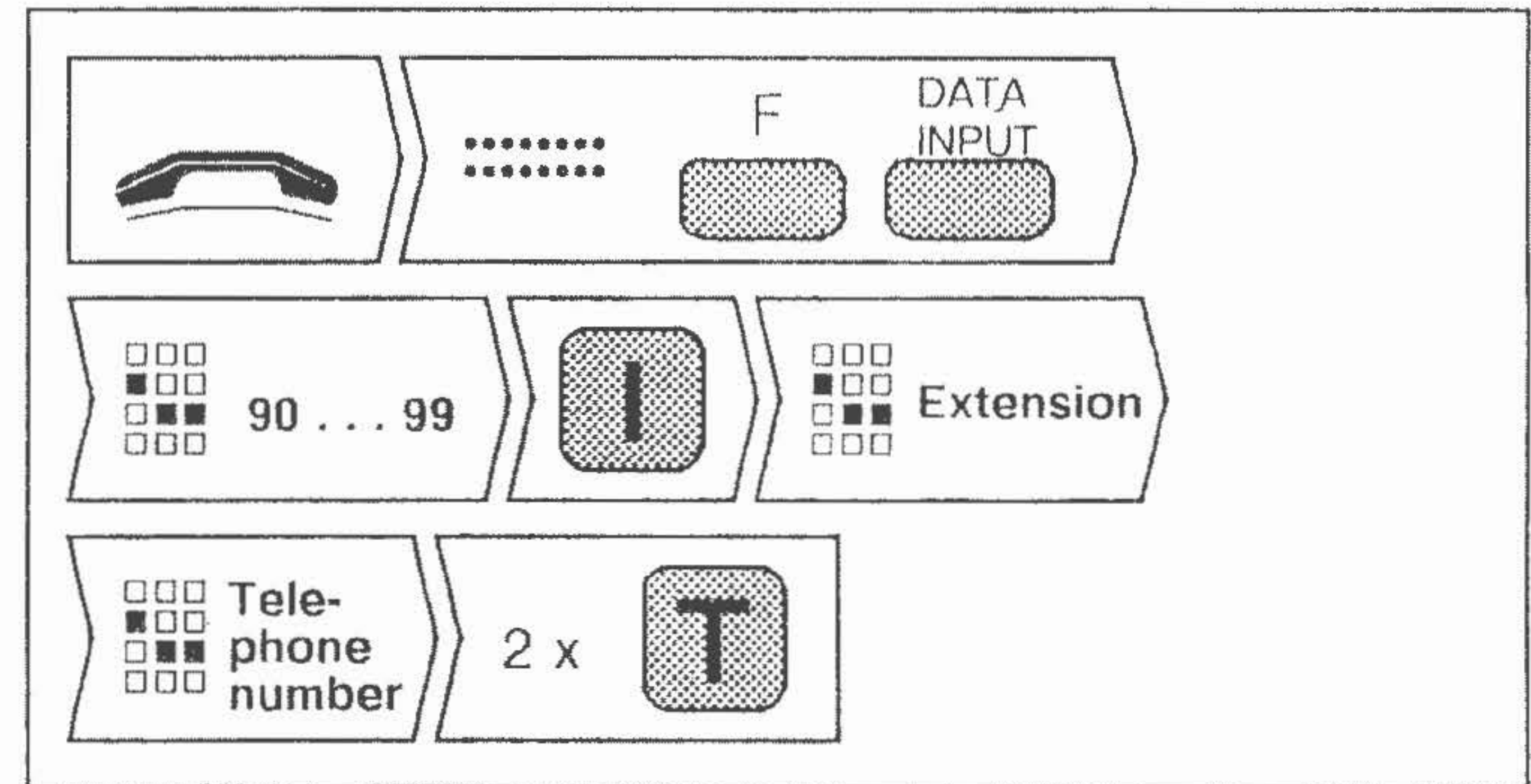


Before using second-level keys, press key .

## Speed-calling

### Entering speed-calling destinations for extensions

You can also program frequently used call numbers as speed-calling destinations for extensions.



If you want to enter further call numbers, press to end the first entry and repeat the procedure shown above, closing the input with .

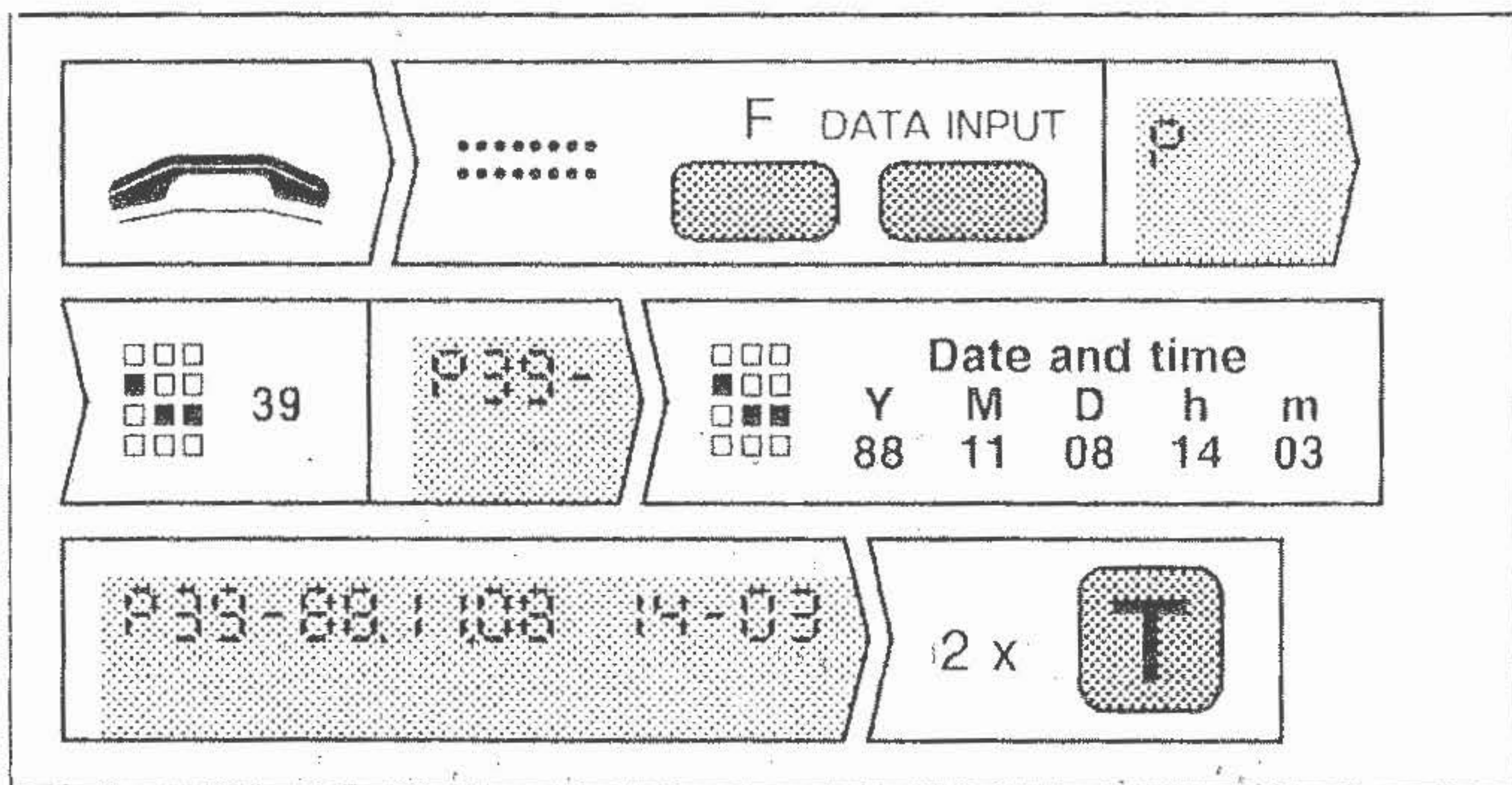


Here you will learn how to set both date and time on your TK 92, and also how to program appointment times on your telephone or other extension sets.



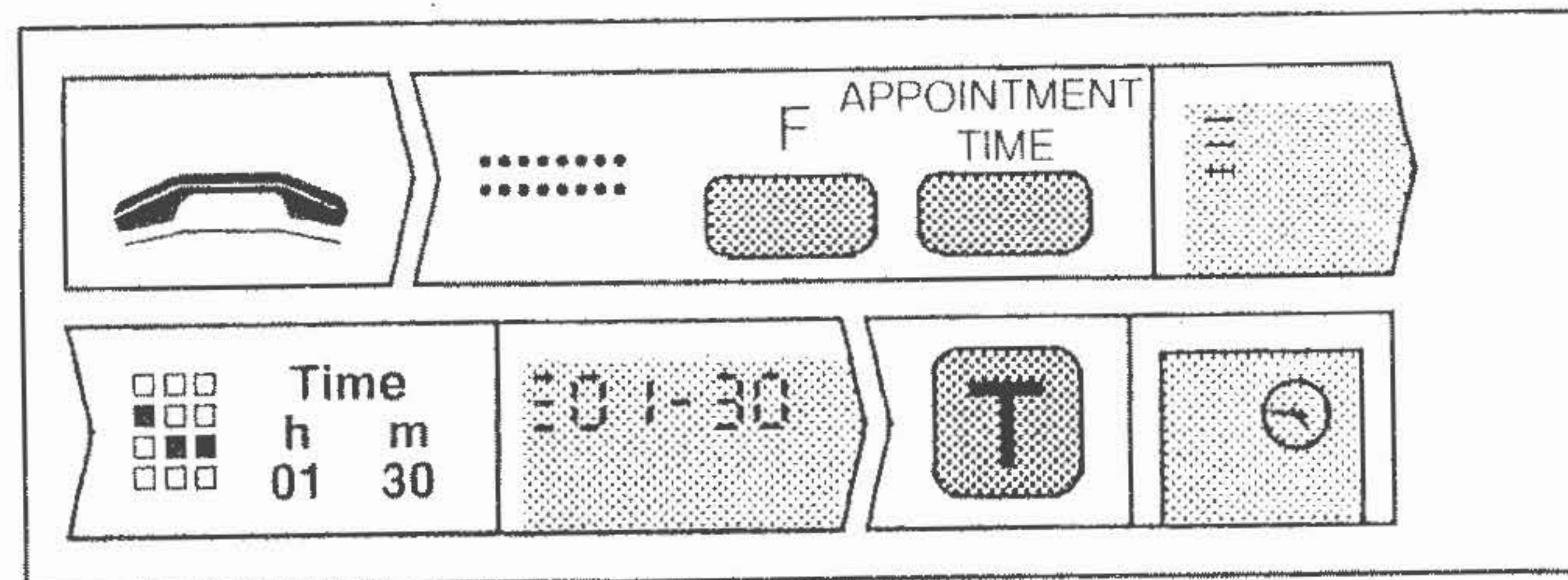
### Clock and calendar

Both time and date can be adjusted on your TK 92.



### Appointments

You can input an appointment time your TK 92 will remind you of punctually.



Press the "APPOINTMENT" key: the appointment time will appear on the display.

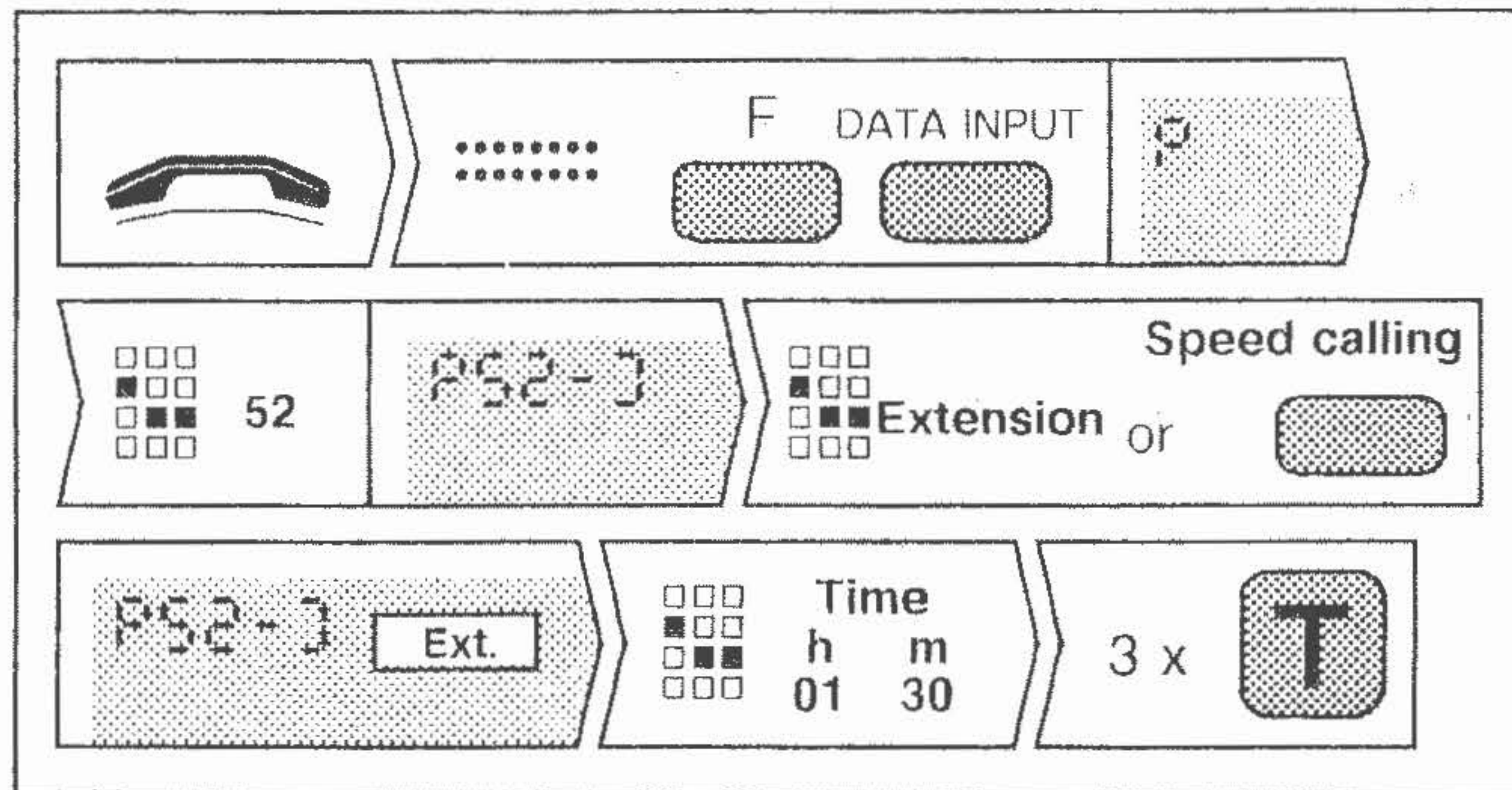
To stop the reminding tone, lift the handset: the appointment is cleared.



To clear an appointment before the time set, press "APPOINTMENT" and **C**, then end the procedure with **T**.




Entering an appointment for an extension

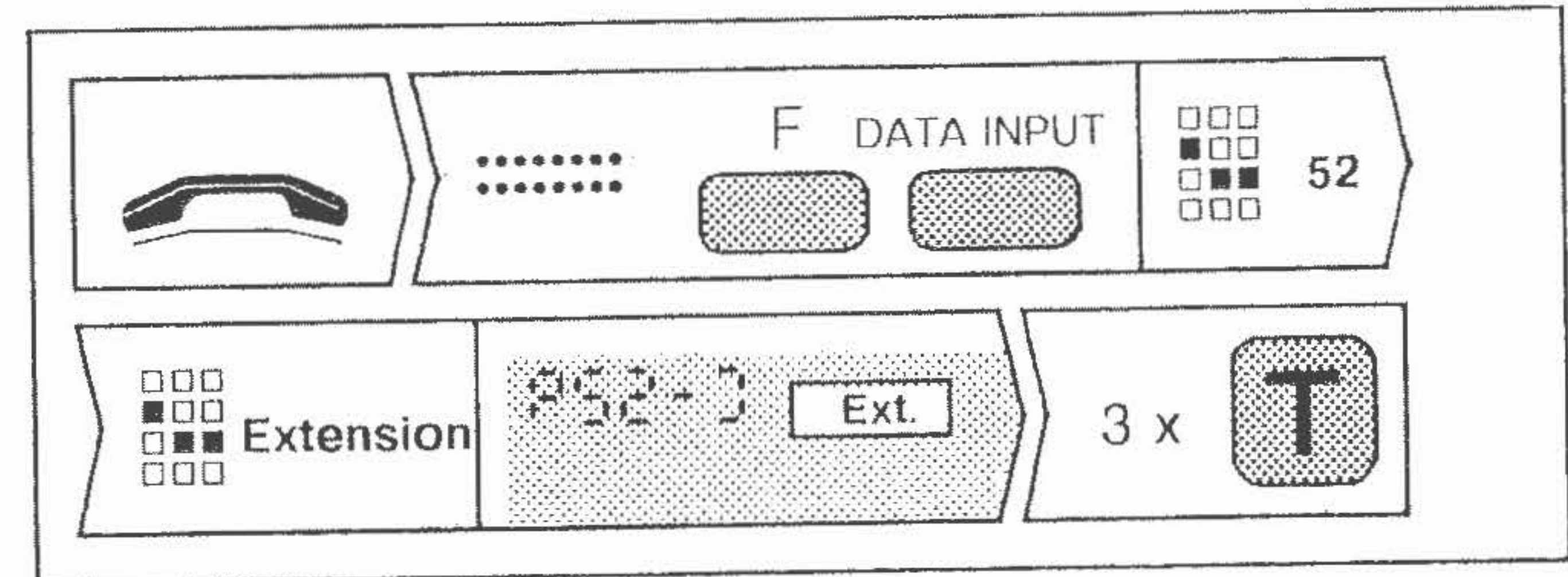
You can also enter an appointment time for another extension.



The symbol  or  on the extension display shows that an appointment has been set for this extension.

To enter further appointment times, press  once and repeat the input procedure.

Display of an appointment time for an extension





How to prevent calls from reaching your set,  
make announcements and divert calls.

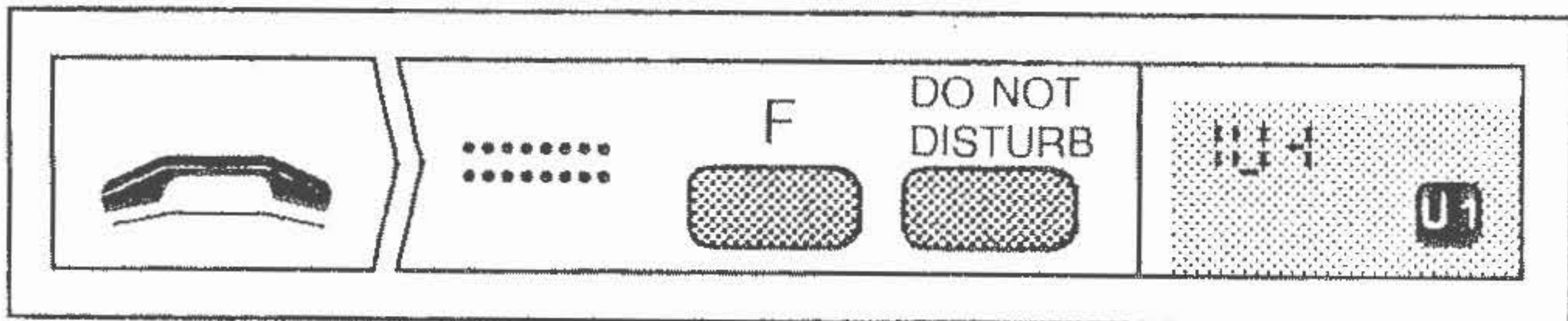
Night switching to reroute calls to night  
stations.

Follow-me function to make you available  
outside your office.



**Do not disturb**

You can busy out your telephone temporarily.



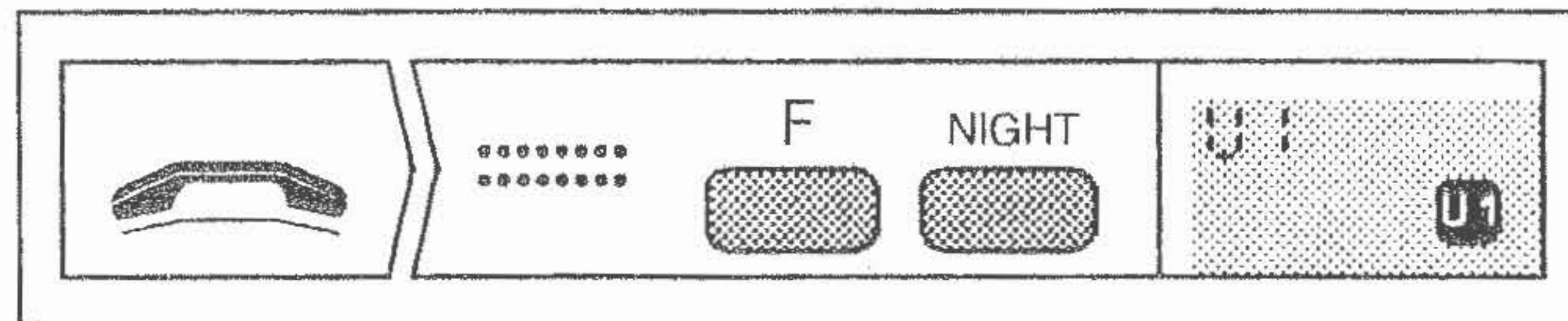
To re-establish service to the station, press "SWITCHOVER" and **T**.

**Bypassing the do-not-disturb feature**

It is possible to override the do-not-disturb facility by dialing the party's number and **C**.

**Night service**

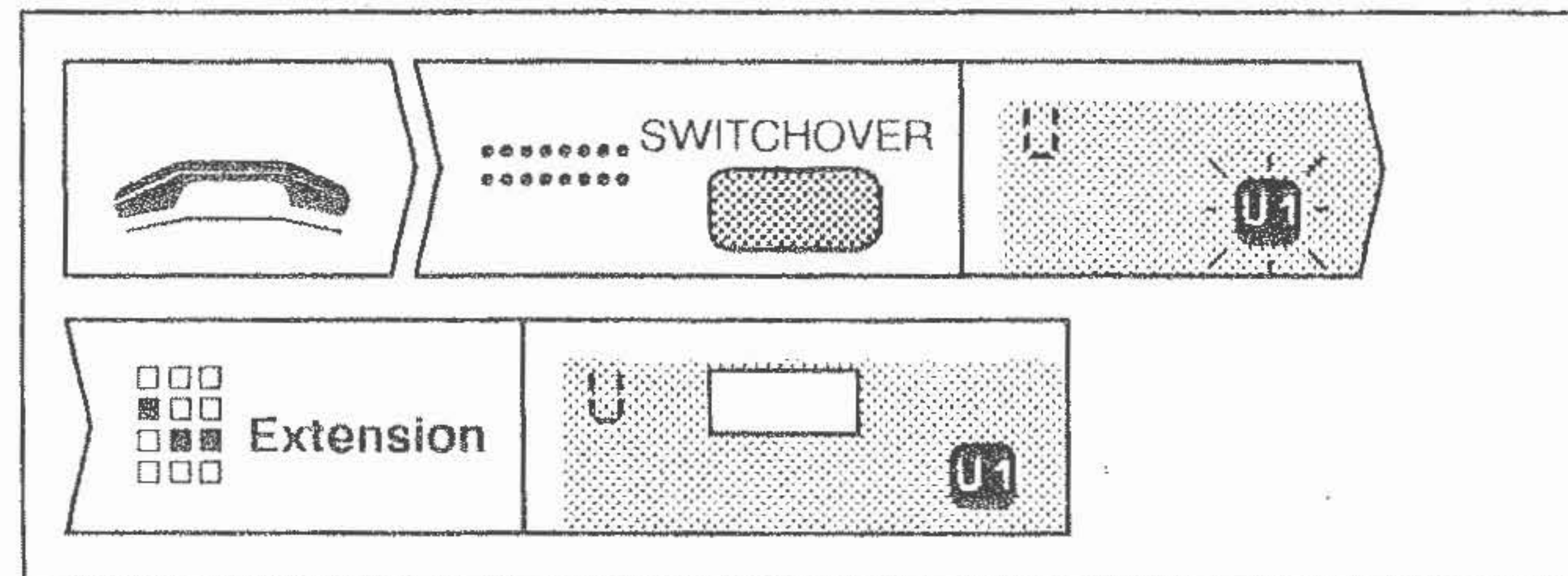
This is to reroute external calls from your set to night stations set up for this purpose.



Bypass the night service by pressing the "DAY" key; clear it with keys "SWITCHOVER" and **T**.

**Call diversion**

Internal and external calls can be switched over to other extensions.



To clear this feature, press keys "SWITCHOVER" and **T**.

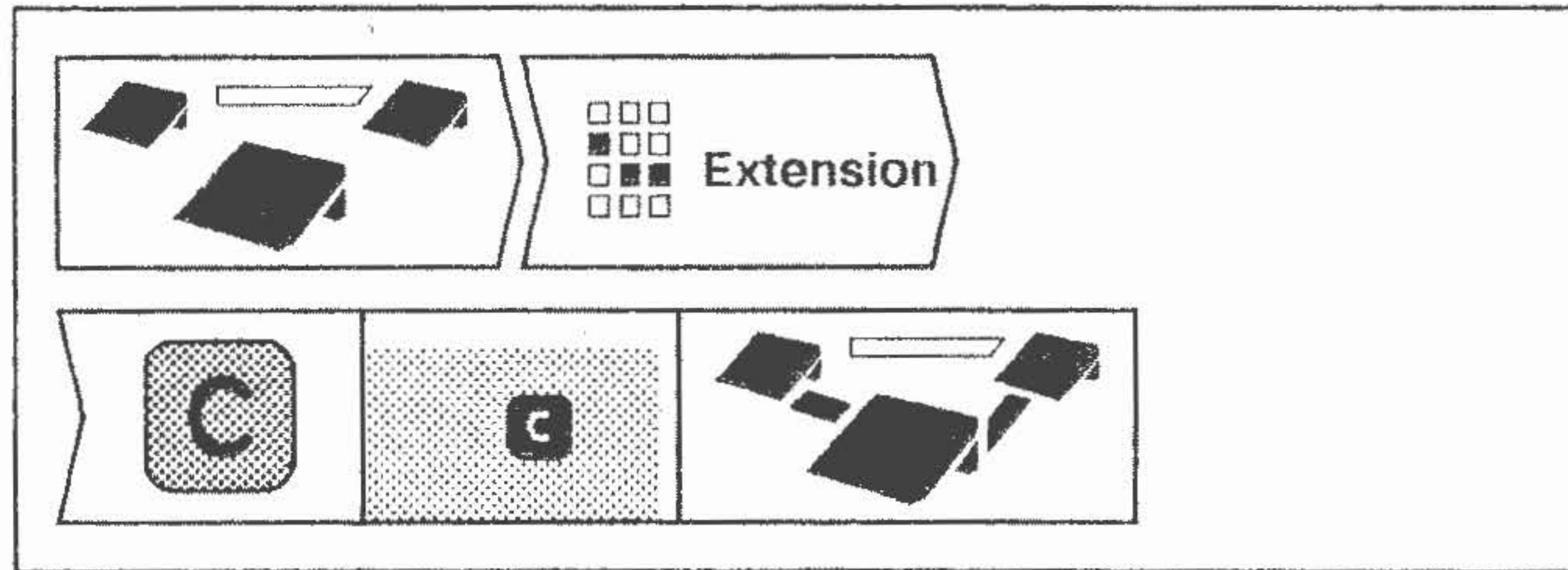


This chapter shows you how to connect tape, headset and microphone as well as the DSS module to your TK 92.

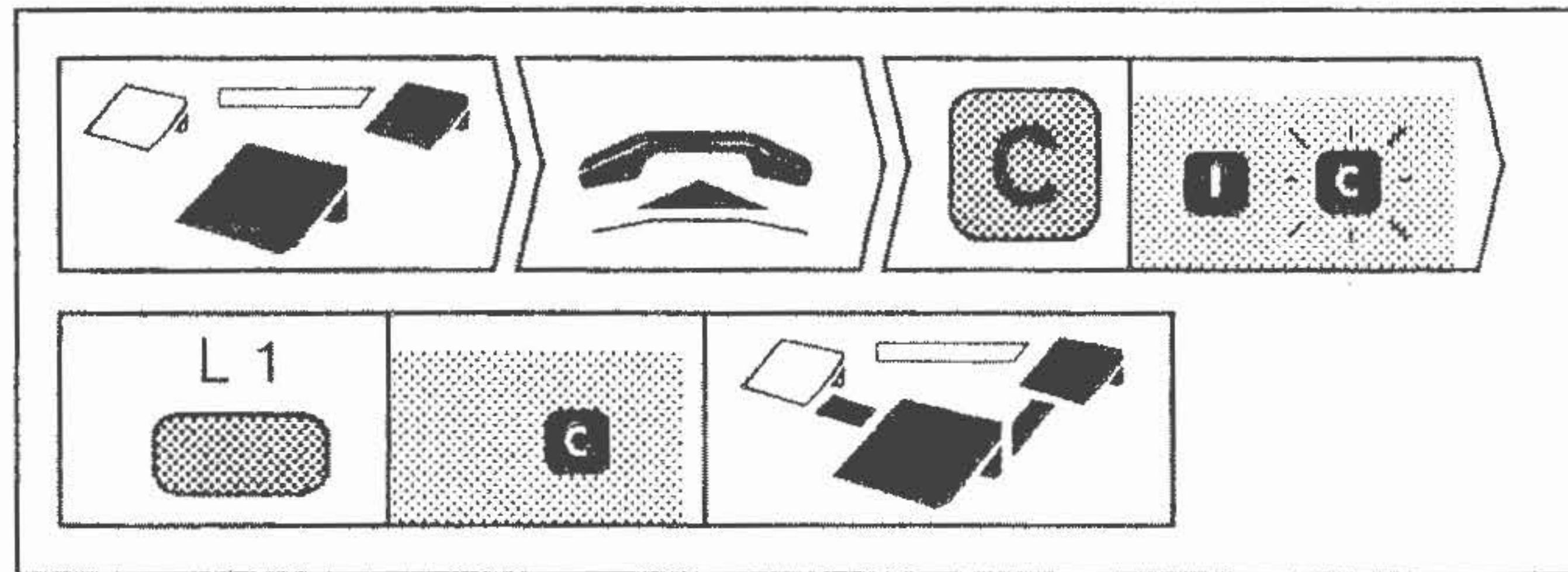


Add on

You can cut in on internal calls:



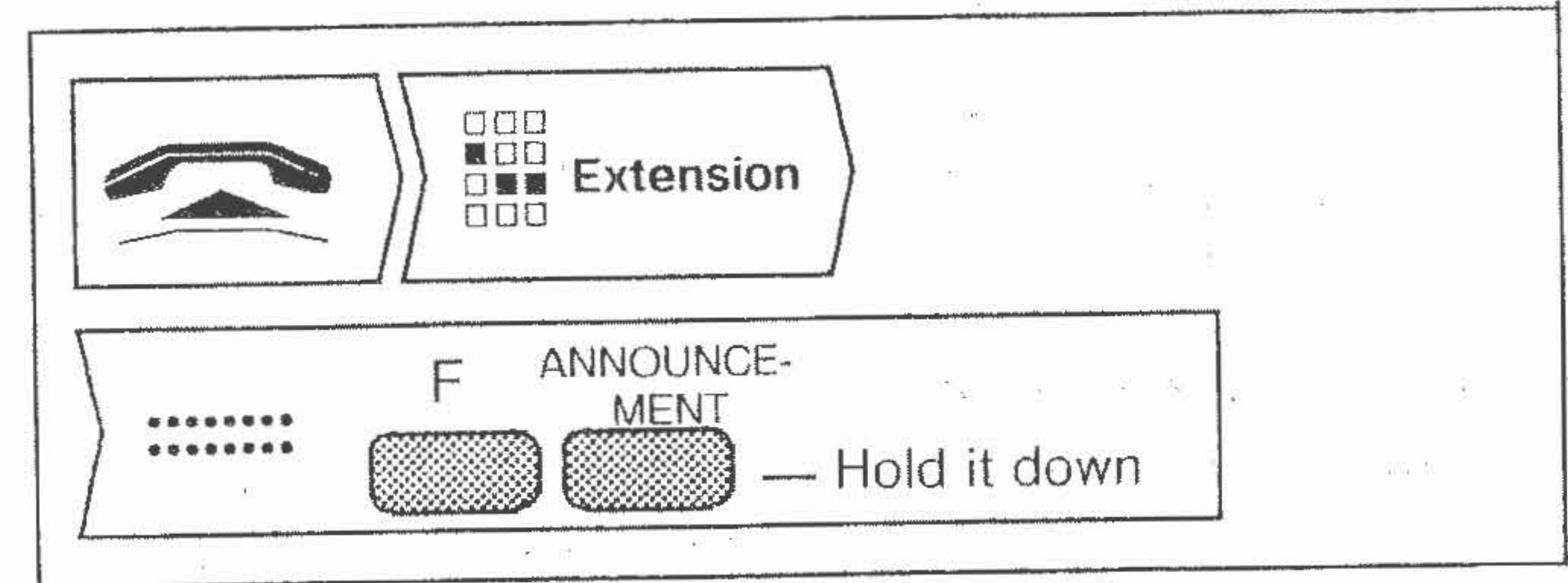
You can also add on to external calls:



Clear this function by pressing **T** or replacing the handset.

Announcements

Announcements to other extension users can be made via the loudspeakers incorporated into the telephones.

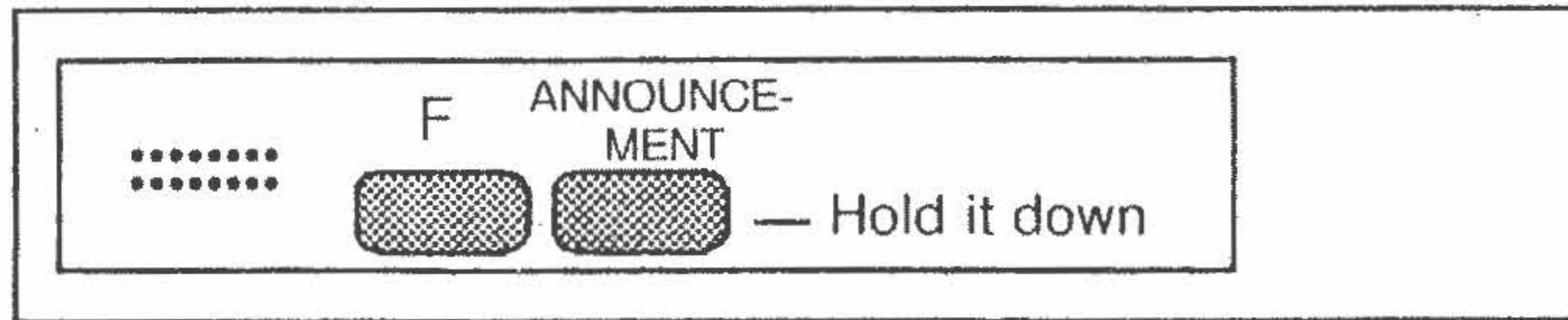


Group announcements are also possible - if the extensions are programmed accordingly. The announcement will not reach an extension user who is conducting a call or has just lifted the handset.



### Voice calling, general

Authorized extension users can send announcements to all extensions.



### Automatic group hunting

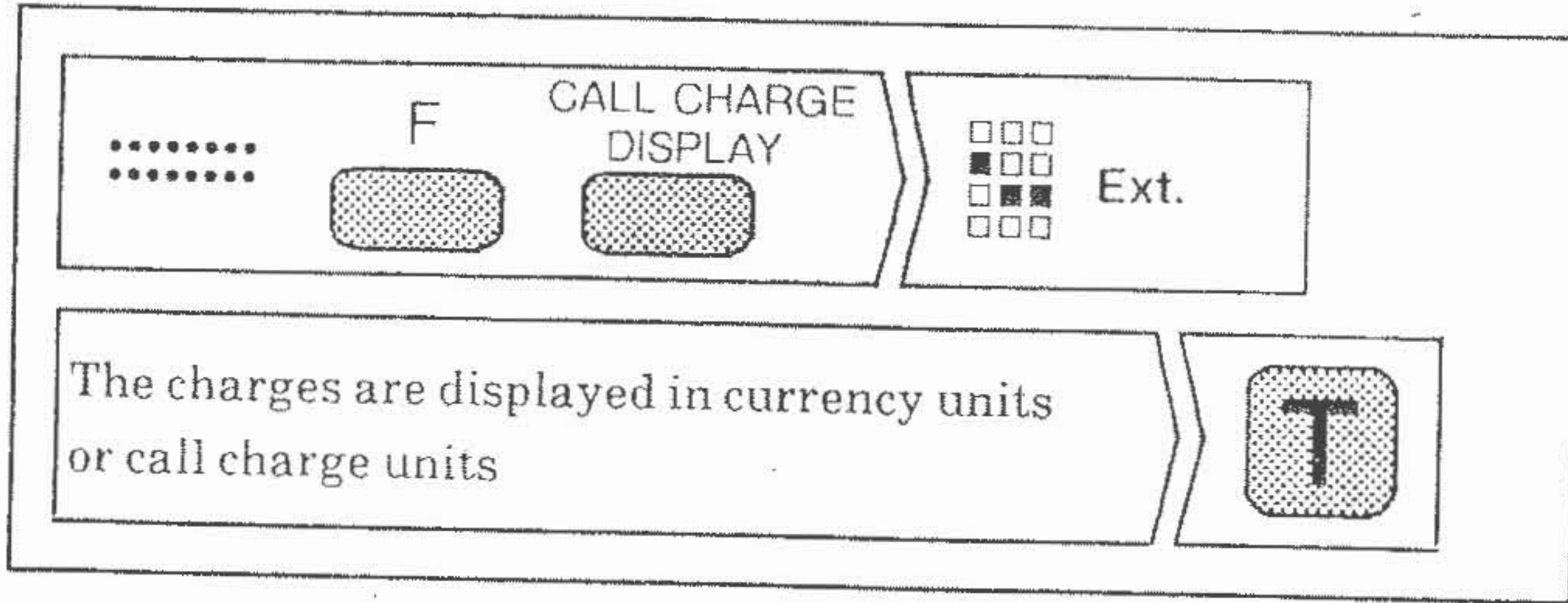
Various telephones can be combined into a group so that an incoming call to the group is routed to the first free set, or all the sets are rung in sequence, depending on the system's program.

How you can have your telephone charges displayed and printed out.

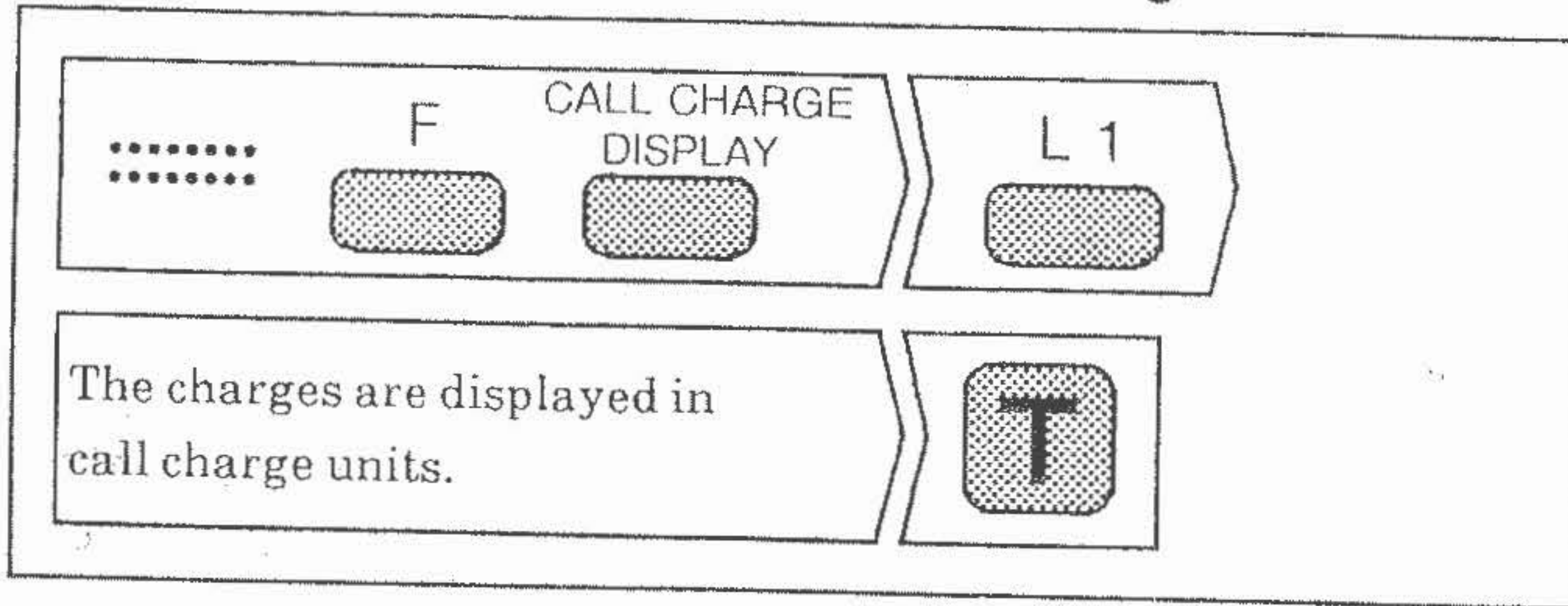


All charges are recorded and stored and can be indicated on the display or output on a matrix printer.

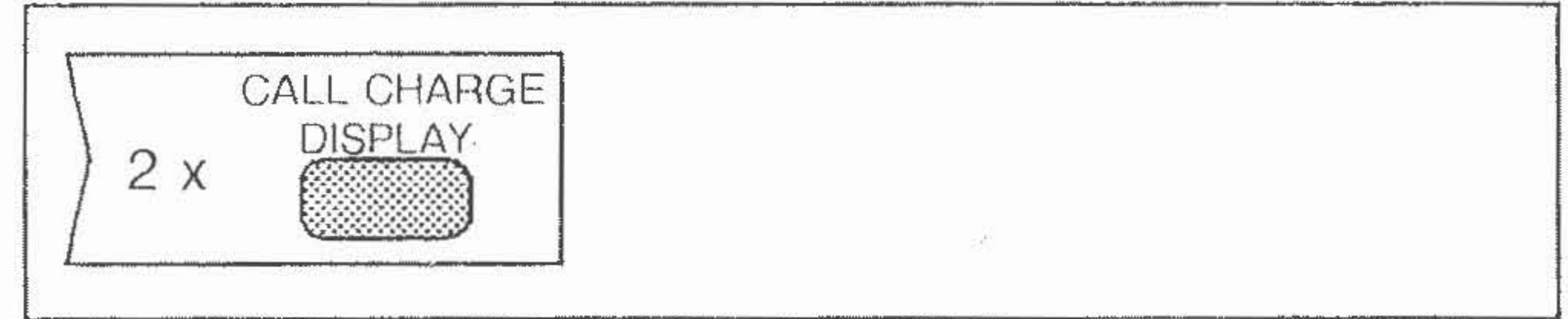
**Display of call charges for an extension**



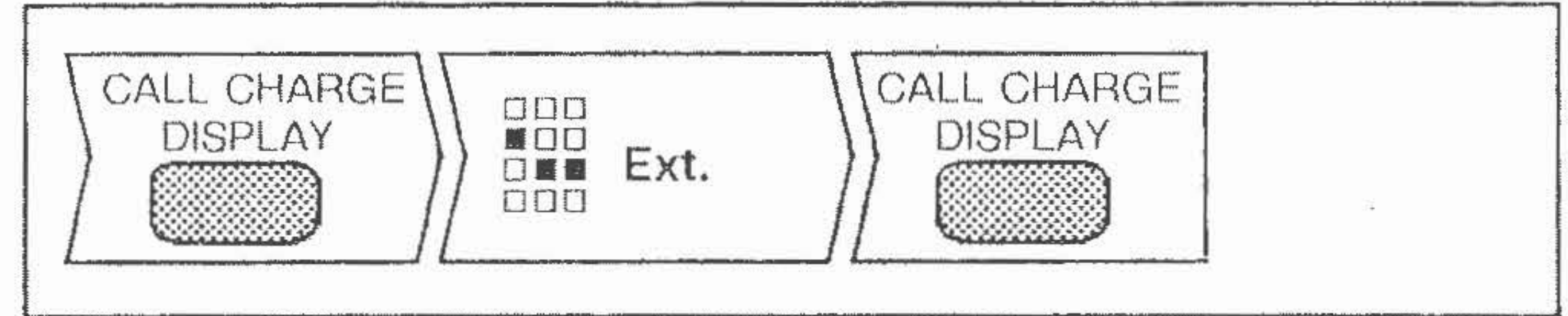
**Display of call charges for an exchange line**



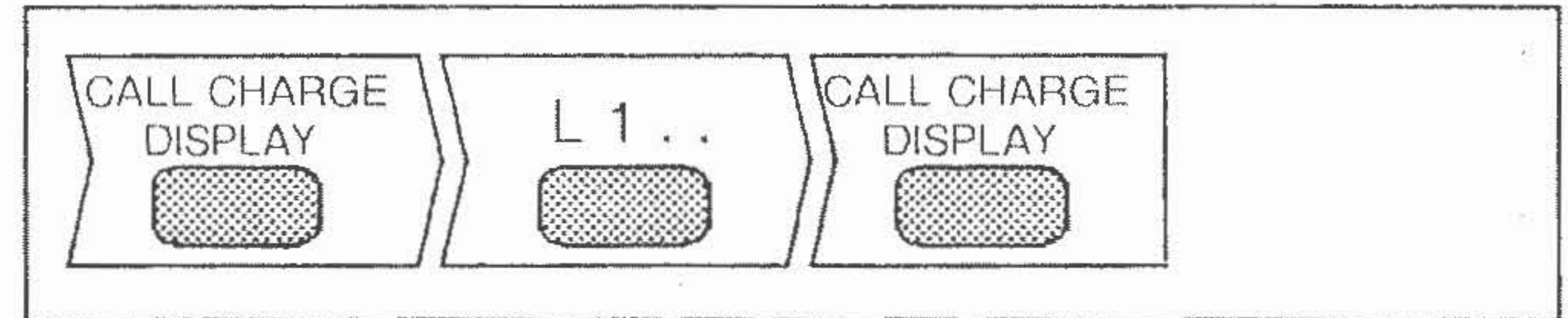
**Printout of total call charges**



**Printout of call charges for individual users**



**Printout of call charges for one line**



**Printout of call charges with clearing**

To clear the call charges after printout, close the procedure by pressing the "CALL CHARGE OUTPUT" function key instead of "CALL CHARGE DISPLAY".



Both call charges display and printout can be performed only on authorized telephones.

During paper change or a printer breakdown, the data are buffered and can be printed again when operation is reinstated. Up to 5 advertising header lines can be added to the printout, with the possibility of using max. 100 ASCII characters in sequence out of the full ASCII character set. Input only 3-digit characters: they are taken over immediately, without pressing **T**. Corrections are not possible. In case of mistakes, the entire entry has to be repeated.

Call charge units are displayed as 6-digit figures. Currency units are 8-digit figures with 2 decimals or 10-digit figures without decimals, according to the country version.

### **Printout of all appointment times**

It is possible to printout a list of all appointment times. Allocate a function key to this feature by pressing the DATA INPUT key, entering 04, your extension number and 24 via the numeric keypad. Then press the function key which shall be used for this type of printout. To have a list of all appointment times printed press the function key programmed with this feature.



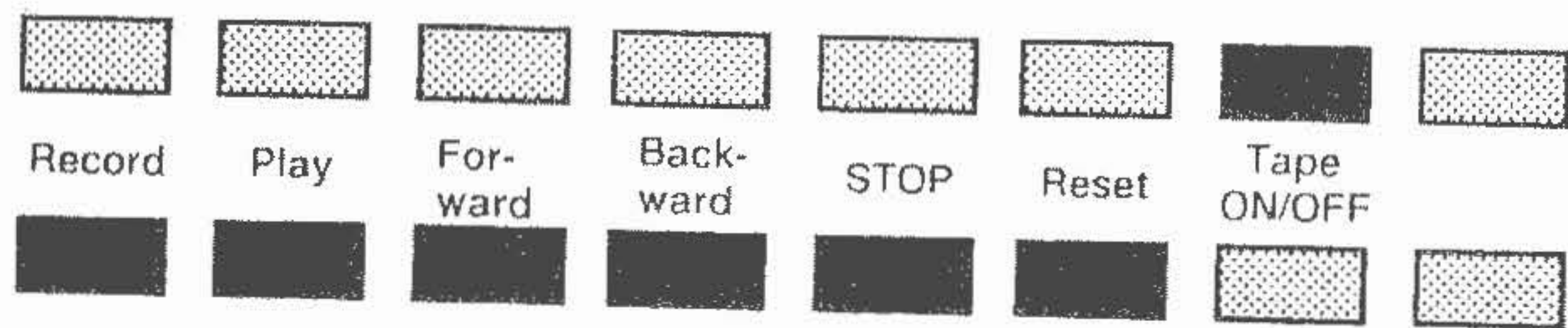
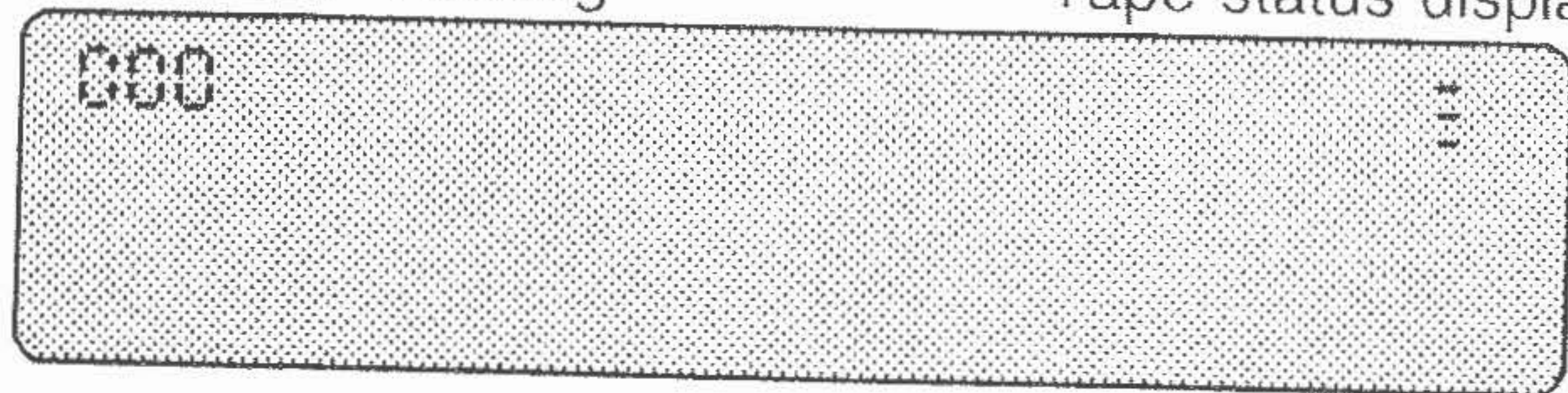
This chapter shows you how to connect tape, headset and microphone as well as the DSS module to your TK 92.



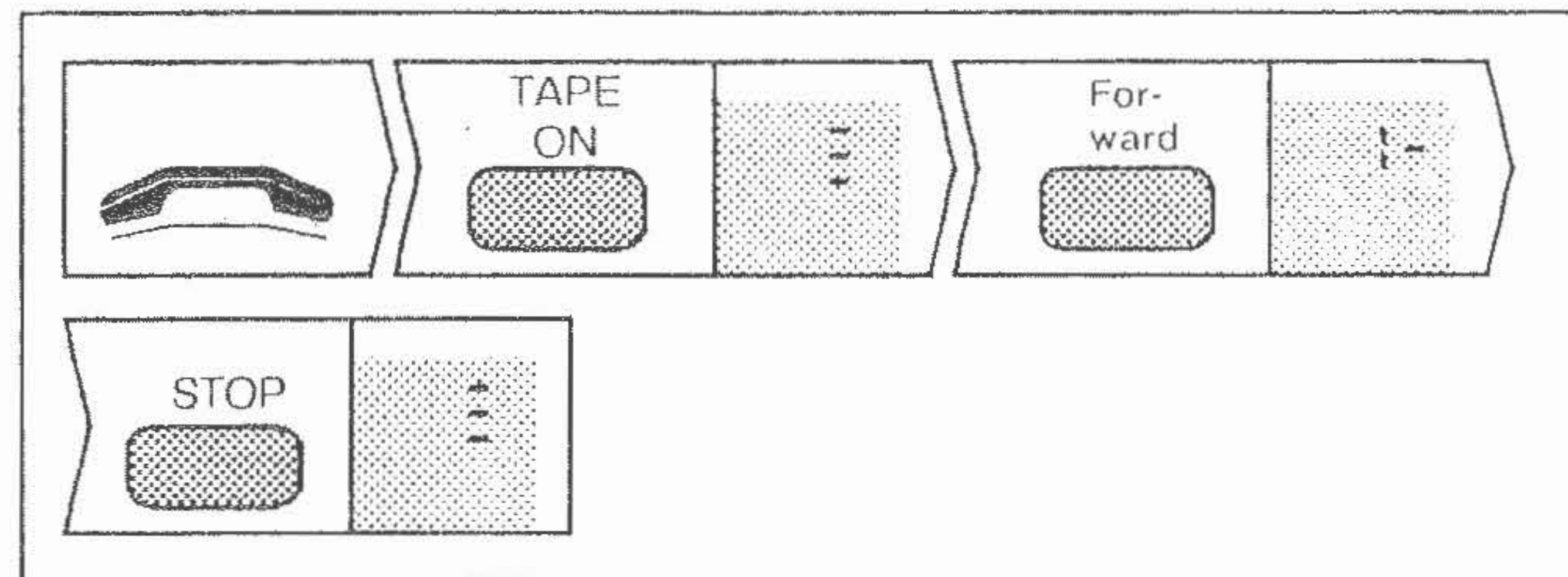
### The microphone module

Switch on the tape by pressing key "TAPE ON/OFF". The display shows the last tape counter reading; some function keys are tape controls.

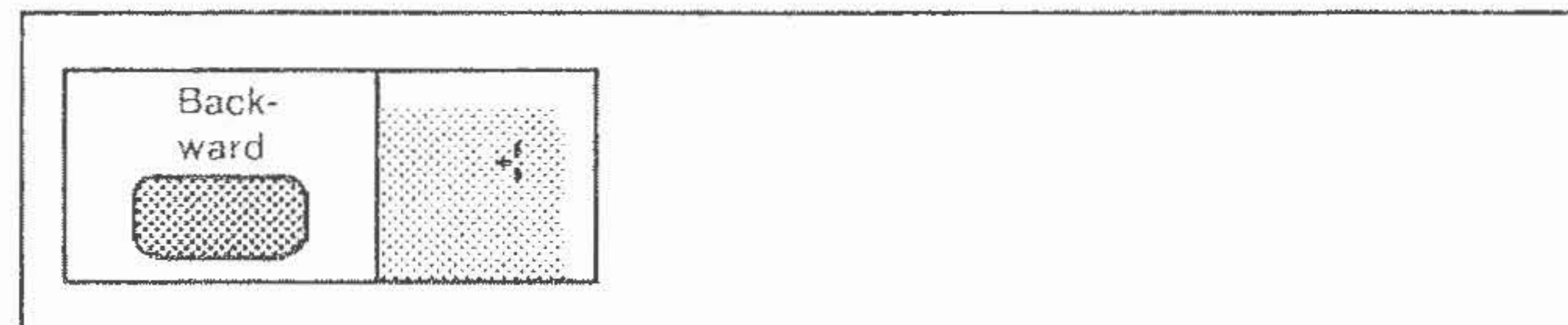
Tape counter reading Tape status display



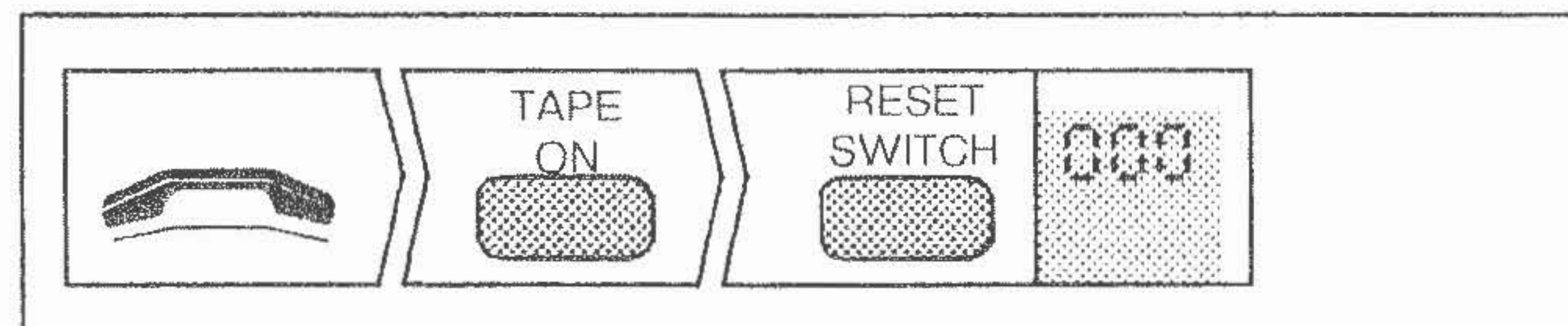
### Forward



### Backward

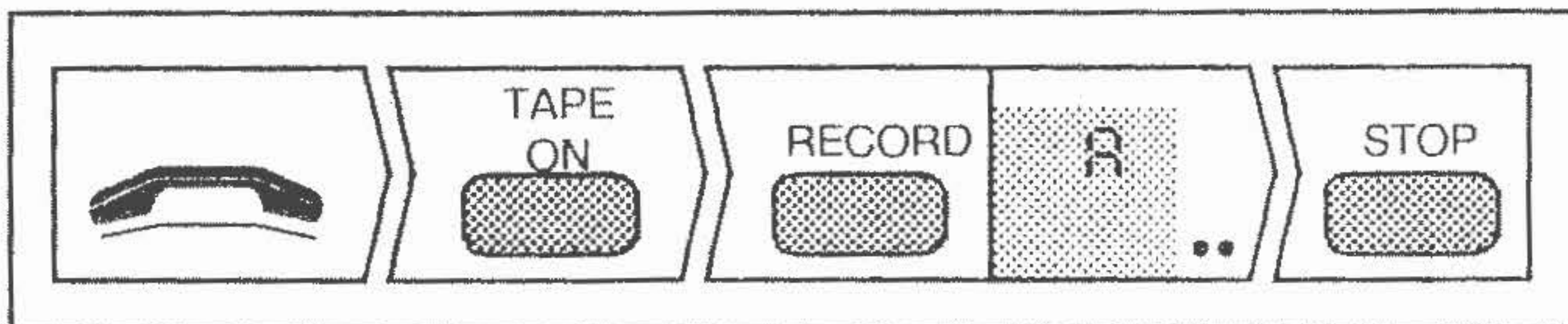


### Resetting the tape counter



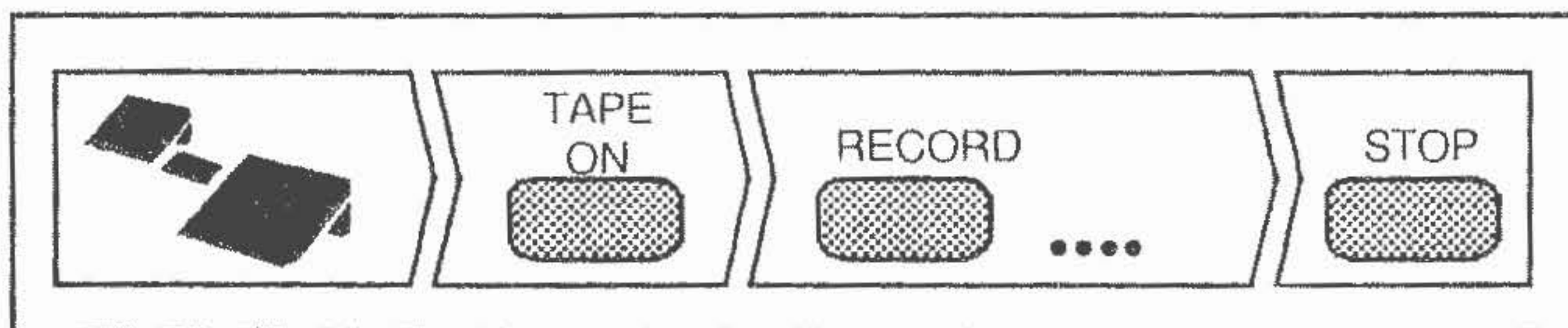


### Use as dictation device

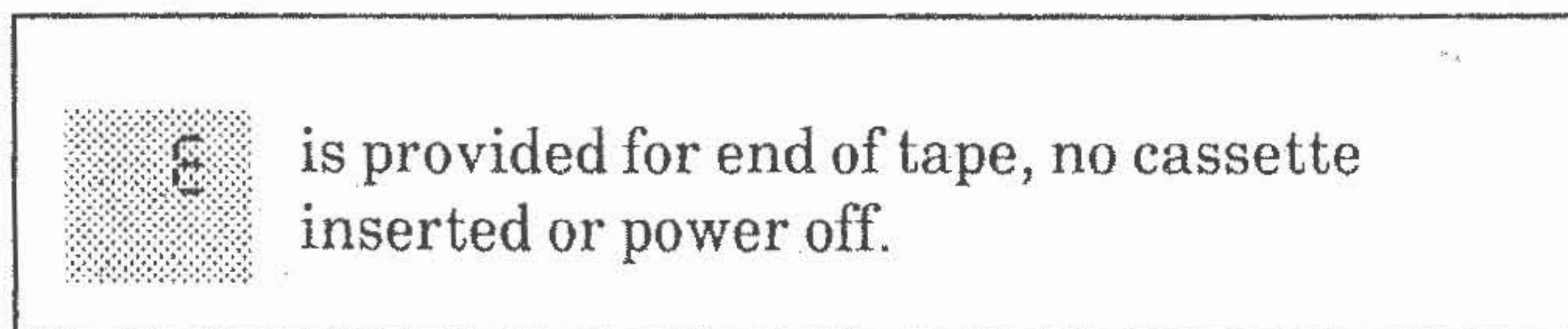


The tape can also be used as a dictation device. Switch on the tape, lift the handset and press "RECORD".

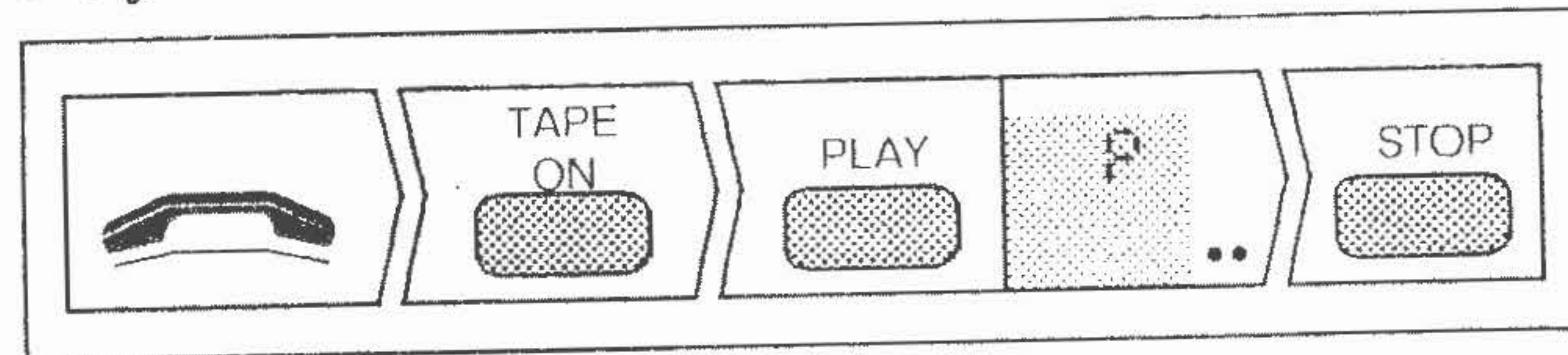
### Recording telephone calls



### Error indication on display



### Play



For this, press the "PLAY" key and lift the handset.

### Clearing

Previous texts can be cleared simply by recording new texts, or pressing the "RECORD" key with cradled handset and the telephone function off.

### Switching off the tape function

Press "STOP" to switch off the tape function connected each time. Press "TAPE OFF" to resume the regular telephone function: all the TK 92 features are again at your disposal.



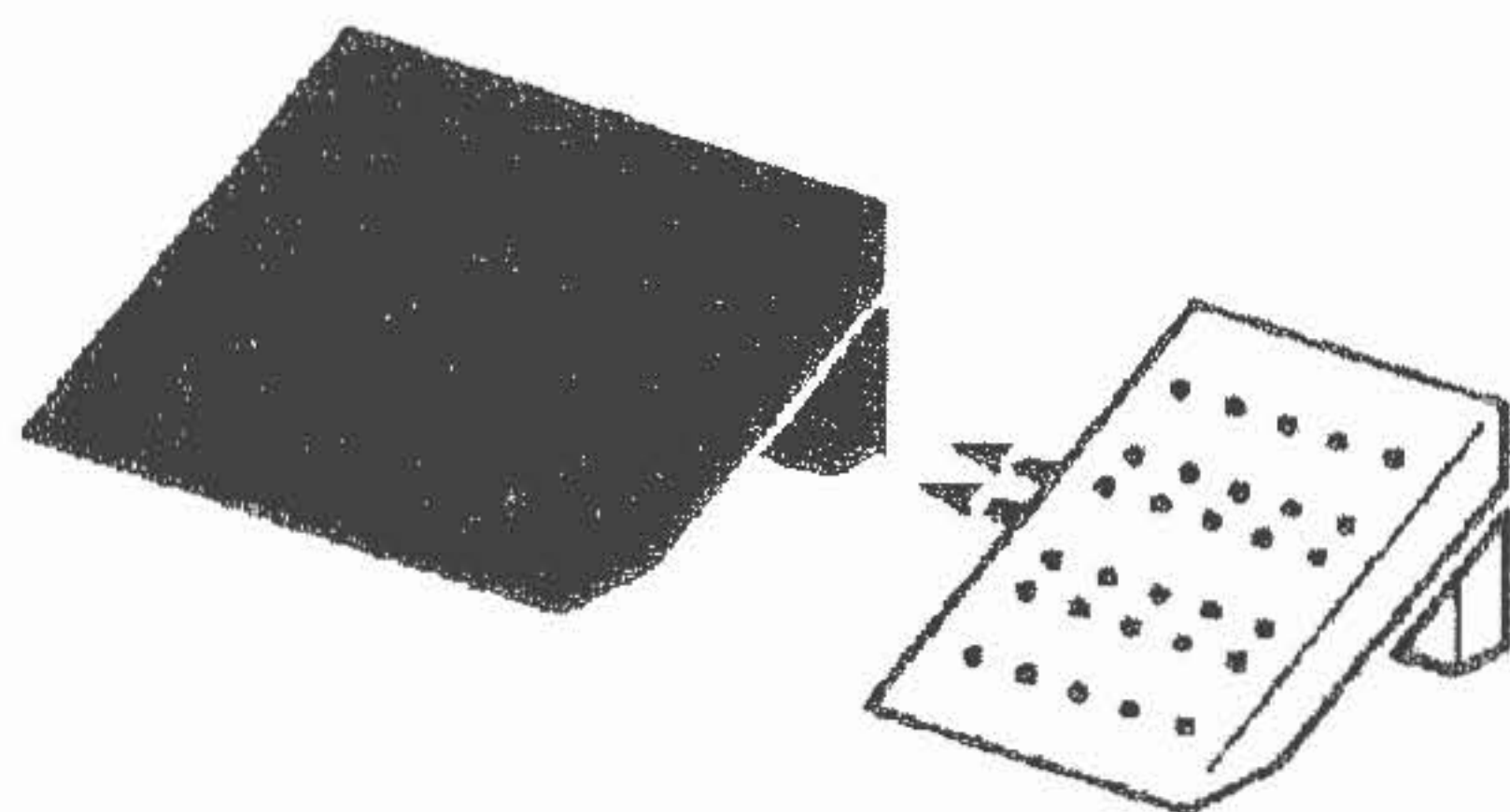
## Headset and microphone

This unit permits you to make telephone calls without handset.

## The DSS module

This is an optional extra with an expanded busy display panel.

The display on the DSS module lights steadily to indicate 'extension busy', and flashes on an external connection.



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# Internal parties



Speed-calling  
destinations

1st level                      Name                      Tel. No.

LZ 1		
LZ 2		
LZ 3		
LZ 4		
LZ 5		
LZ 6		
LZ 7		
LZ 8		
LZ 9		
LZ 10		
LZ 11		
LZ 12		

# Internal parties



Speed-calling  
destinations

2nd level                      Name                      Tel. No.

LZ 1		
LZ 2		
LZ 3		
LZ 4		
LZ 5		
LZ 6		
LZ 7		
LZ 8		
LZ 9		
LZ 10		
LZ 11		
LZ 12		



# General speed-calling destinations 10 - 39



Speed-calling No.	Name	Tel. No.
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		
21		
22		
23		
24		

Speed-calling No.	Name	Tel. No.
25		
26		
27		
28		
29		
30		
31		
32		
33		
34		
35		
36		
37		
38		
39		



# General speed-calling destinations 40 - 69



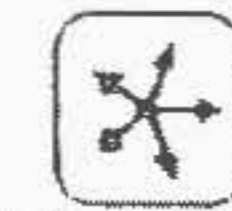
Speed-calling No.	Name	Tel.No.
40		
41		
42		
43		
44		
45		
46		
47		
48		
49		
50		
51		
52		
53		
54		

Speed-calling No.	Name	Tel. No.
55		
56		
57		
58		
59		
60		
61		
62		
63		
64		
65		
66		
67		
68		
69		

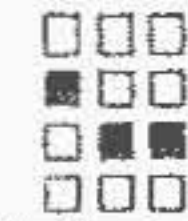


# General speed-calling destinations 70 - 89

Speed-calling No.	Name	Tel. No.
70		
71		
72		
73		
74		
75		
76		
77		
78		
79		
80		
81		
82		
83		
84		



+



70 - 89

Speed-calling No.	Name	Tel.No.
85		
86		
87		
88		
89		